

A Smarter Way To Learn Javascript The New Approach That Uses Technology Cut Your Effort In Half Kindle Edition Mark Myers

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BRYSON DEON

Dare, Dream, Do Createspace Independent Publishing Platform

A revised edition of the best-selling reference on canine psychology incorporates the latest scientific findings and interviews with top breeders and trainers to enable dog lovers to evaluate a pet's intelligence, read dog body language, and adapt a training program suited to an animal's specific needs. By the author of How Dogs Think. Original. 10,000 first printing.

Think Again No Starch Press

We all want to learn new skills but, in this fast-paced world, how can any of us find the time? In How to Learn (Almost) Anything in 48 Hours, three-time Australian Memory Champion Tansel Ali reveals the secret to learning new skills fast - memory techniques. Whether you'd like to study for exams efficiently, learn a foreign language, confidently make a speech, learn to play a new musical instrument, or improve your general knowledge, memory-training expert Tansel will show you how to do it quickly and effectively with the aid of a few memory tricks. Packed with practical exercises to help you hone your memory and train your brain to learn well and learn fast, this is the ultimate book for anyone ready to sharpen their mind and expand their knowledge.

Learn CSS in One Day and Learn It Well (Includes Html5) Simon and Schuster

If you are new to both JavaScript and programming, this hands-on book is for you. Rather than staring blankly at gobbledygook, you'll explore JavaScript by entering and running hundreds of code samples in Firebug, a free JavaScript debugger. Then in the last two chapters, you'll leave the safety of Firebug and hand-code an uber cool JavaScript application in your preferred text editor. Written in a friendly, engaging narrative style, this innovative JavaScript tutorial covers the following essentials: Core JavaScript syntax, such as value types, operators, expressions, and statements provided by ECMAScript. Features for manipulating XHTML, CSS, and events provided by DOM. Object-oriented JavaScript, including prototypal and classical inheritance, deep copy, and mixins. Closure, lazy loading, advance conditional loading, chaining, currying, memoization, modules, callbacks, recursion, and other powerful function techniques. Encoding data with JSON or XML. Remote scripting with JSON-P or XMLHttpRequest Drag-and-drop, animated scrollers, skin swappers, and other cool behaviors. Optimizations to ensure your scripts run snappy. Formatting and naming conventions to prevent you from looking like a greenhorn. New ECMAScript 5, DOM 3, and HTML 5 features such as Object.create(), Function.prototype.bind(), strict mode, querySelector(), querySelectorAll(), and getElementsByClassName(). As you can see, due to its fresh approach, this book is by no means watered down. Therefore, over the course of your journey, you will go from JavaScript beginner to wizard, acquiring the skills recruiters desire.

Eloquent JavaScript Houghton Mifflin

The ultimate learn-by-doing approach. Short chapters are paired with free interactive online exercises to teach the fundamentals of HTML and CSS. Written for beginners, useful for experienced developers who want to sharpen their skills. Prepares the reader to code a website of medium complexity. The learner spends two to three times as long practicing as he does reading. Based on cognitive research showing that retention increases 400 percent when learners are challenged to retrieve the information they just read. Explanations are in plain, nontechnical English that people of all backgrounds can readily understand. With ample coding examples and illustrations.

How to Stand Out in a Crowded, Distracted World Createspace Independent Publishing Platform

Thinkers50 Management Thinker of 2015 Whitney Johnson has a goal: to help us identify and achieve our dreams. Her belief is that we can each achieve greater happiness when focusing both on our dreams and on other people in our lives. In this inspiring book, Johnson directs her attention to teaching women, in particular, a three-step model for personal advancement and happiness. She first encourages us to Dare to boldly step out, to consider disrupting life as we know it. Then she teaches us how to Dream, to give life to the many possibilities available, whether to start a business, run a marathon, or travel the world. She shows us how to "date" our dreams (no need to commit!) and how to make space for dreams. Finally, Whitney's model brings out the businesswoman in her; she teaches us to Do, to execute our dreams. She showcases the importance of sharing dreams with others to give them life, creating your own "dream team." Rich with real stories of women who have dared to dream, Dare, Dream, Do offers a practical framework for making remarkable things happen.

A Smarter Way to Learn JQuery Penguin

The Heinemann Plays series offers contemporary drama and classic plays in durable classroom editions. Many have large casts and an equal mix of boy and girl parts. This play is a dramatization of Daniel Keyes's story about a retarded adult who desperately wants to be able to read and write.

Effective JavaScript CreateSpace

I designed a learning system for myself that quadrupled my aptitude for learning computer languages. It worked so well for me that I've used it to teach coding to grandmothers, cab drivers, musicians, and 50,000 other newbies. Washington University research shows that a key teaching method I

use--interactive recall practice--improves learning performance 400 percent. Computer languages are not inherently hard to understand, even for non-techies. Remembering is the problem. Research shows that you will remember everything if you're repeatedly asked to recall it. That's the beauty of flash cards. But technology offers an even better way to make information stick. With my book you get almost a thousand interactive exercises--they're free online--that embed the whole book in your memory. Algorithms check your work to make sure you know what you think you know. When you stumble, you do the exercise again. You keep trying until you know the chapter cold. The exercises keep you engaged, give you extra practice where you're shaky, and prepare you for each next step. Every lesson is built on top of a solid foundation that you and I have carefully constructed. Each individual step is small. But all the little steps add up to real knowledge--knowledge that you retain. You don't need to be a computer genius to learn Python. You just need to be smart about how you learn it.--Amazon.com description.

The True Power Behind the New York Yankees Penguin

Forthcoming from Houghton Mifflin Harcourt

The Power of Knowing What You Don't Know John Wiley & Sons

◆◆Bonus: Buy the Paperback version of this book, and get the kindle eBook version included for FREE** If you have been trying to learn the Python program for some time now and you have decided this is the time, Python for Beginners is the book that you should get. Start as a beginner and finish as a pro. Not only because of the information that you get from the book, also because of the motivation. Learning about Python the easy way should be your motto. Most of the content that you are likely to find out there about Python is likely to leave you halfway asleep. However, even though this book has technical stuff (because it is needed), will also give you some fun facts about Python, keep you entertained ,and most importantly, informed. It is important to have a book that can guide you during your first stages of becoming a programmer. When it comes to learning about something as crucial as this, you want to make sure that the first thing you read guides you well - a book that you can refer to from time to time when you want to look into something that concerns the program. The book will give insights about the two major versions of Python that is Python 2 and 3. You will get to know their differences. You will know the importance of coding and why you need to come up with a good code. If you have been wondering how to install Python on either your Windows or Mac operating system, this is your chance to learn. You will get a step by step guide on how to program via the Tkinter tutorial. There is a lot of information on this book that will prove to be helpful. As a beginner, you will need a lot of information that will add value to your agenda. If you have a dream of one day programming a software with the Python program, don't start tomorrow - start today! It is important to have a guide that will give you useful throughout your journey. You need to stop procrastinating and start learning how to code the easy way! Start your journey once you buy this book! Inside you will find ●The difference between Python 2 and 3 and how they both work ●A step-by-step guide that will tell you how to install the program on both Windows and Mac ●The organization of the Python code ●The functions that are in Python and why you should use Python while programming ●Learn about the classes and objects in Python ●Get to know how Python code is organized and the importance of writing a good code ●This and more..... So what are you waiting for??? Scroll back up and order this book NOW.

The First Book For Beginners With Techniques For A Smarter Faster Way To Learn Data Analysis, Data Mining, Big Data For Business, Analytics Principles And Machine Learning Prentice Hall

JavaScript is the programming language of the Internet, the secret sauce that makes the Web awesome, your favorite sites interactive, and online games fun! JavaScript for Kids is a lighthearted introduction that teaches programming essentials through patient, step-by-step examples paired with funny illustrations. You'll begin with the basics, like working with strings, arrays, and loops, and then move on to more advanced topics, like building interactivity with jQuery and drawing graphics with Canvas. Along the way, you'll write games such as Find the Buried Treasure, Hangman, and Snake. You'll also learn how to: -Create functions to organize and reuse your code -Write and modify HTML to create dynamic web pages -Use the DOM and jQuery to make your web pages react to user input -Use the Canvas element to draw and animate graphics -Program real user-controlled games with collision detection and score keeping With visual examples like bouncing balls, animated bees, and racing cars, you can really see what you're programming. Each chapter builds on the last, and programming challenges at the end of each chapter will stretch your brain and inspire your own amazing programs. Make something cool with JavaScript today! Ages 10+ (and their parents!)

JavaScript for Kids No Starch Press

Get the Knowledge Without the College! You are a writer. You dream of sharing your words with the world, and you're willing to put in the hard work to achieve success. You may have even considered earning your MFA, but for whatever reason--tuition costs, the time commitment, or other responsibilities--you've never been able to do it. Or maybe you've been looking for a self-guided approach so you don't have to go back to school. This book is for you. DIY MFA is the do-it-yourself alternative to a Master of Fine Arts in creative writing. By combining the three main components of a traditional MFA--writing, reading, and community--it teaches you how to craft compelling stories, engage your readers, and publish your work. Inside you'll learn how to: • Set customized goals for writing and learning. • Generate ideas on demand. • Outline your book from beginning to end. • Breathe life into your characters. • Master point of view, voice, dialogue, and more. • Read with a "writer's eye" to emulate the techniques of others. • Network like a pro, get the most out of writing workshops, and submit your work successfully. Writing belongs to everyone--not only those who earn a

degree. With DIY MFA, you can take charge of your writing, produce high-quality work, get published, and build a writing career.

[A Smart Way to Learn C++ Programming and JavaScript \(C Plus Plus, C++ for Beginners, Java, Programming Computer, Hacking, Hacking Exposed\)](#)
Createspace Independent Publishing Platform

#1 New York Times Bestseller "THIS. This is the right book for right now. Yes, learning requires focus. But, unlearning and relearning requires much more—it requires choosing courage over comfort. In Think Again, Adam Grant weaves together research and storytelling to help us build the intellectual and emotional muscle we need to stay curious enough about the world to actually change it. I've never felt so hopeful about what I don't know." —Brené Brown, Ph.D., #1 New York Times bestselling author of Dare to Lead The bestselling author of Give and Take and Originals examines the critical art of rethinking: learning to question your opinions and open other people's minds, which can position you for excellence at work and wisdom in life Intelligence is usually seen as the ability to think and learn, but in a rapidly changing world, there's another set of cognitive skills that might matter more: the ability to rethink and unlearn. In our daily lives, too many of us favor the comfort of conviction over the discomfort of doubt. We listen to opinions that make us feel good, instead of ideas that make us think hard. We see disagreement as a threat to our egos, rather than an opportunity to learn. We surround ourselves with people who agree with our conclusions, when we should be gravitating toward those who challenge our thought process. The result is that our beliefs get brittle long before our bones. We think too much like preachers defending our sacred beliefs, prosecutors proving the other side wrong, and politicians campaigning for approval—and too little like scientists searching for truth. Intelligence is no cure, and it can even be a curse: being good at thinking can make us worse at rethinking. The brighter we are, the blinder to our own limitations we can become. Organizational psychologist Adam Grant is an expert on opening other people's minds—and our own. As Wharton's top-rated professor and the bestselling author of Originals and Give and Take, he makes it one of his guiding principles to argue like he's right but listen like he's wrong. With bold ideas and rigorous evidence, he investigates how we can embrace the joy of being wrong, bring nuance to charged conversations, and build schools, workplaces, and communities of lifelong learners. You'll learn how an international debate champion wins arguments, a Black musician persuades white supremacists to abandon hate, a vaccine whisperer convinces concerned parents to immunize their children, and Adam has coaxed Yankees fans to root for the Red Sox. Think Again reveals that we don't have to believe everything we think or internalize everything we feel. It's an invitation to let go of views that are no longer serving us well and prize mental flexibility over foolish consistency. If knowledge is power, knowing what we don't know is wisdom.

[A Brain-Friendly Guide A Smarter Way to Learn JavaScript](#)

JavaScript was written to give readers an accurate, concise examination of JavaScript objects and their supporting nuances, such as complex values, primitive values, scope, inheritance, the head object, and more. If you're an intermediate JavaScript developer and want to solidify your understanding of the language, or if you've only used JavaScript beneath the mantle of libraries such as jQuery or Prototype, this is the book for you. This updated and expanded second edition of Book provides a user-friendly introduction to the subject, Taking a clear structural framework, it guides the reader through the subject's core elements. A flowing writing style combines with the use of illustrations and diagrams throughout the text to ensure the reader understands even the most complex of concepts. This succinct and enlightening overview is a required reading for all those interested in the subject . We hope you find this book useful in shaping your future career & Business.

Make It Stick Addison-Wesley Professional

I found JavaScript books so frustrating, I decided to write my own. The authors of JavaScript books are probably some of the brightest people around. And maybe that's the problem. Maybe they don't know how to relate to those of us who may sometimes struggle to learn. My sister is a wonderful dancer. I dance like Bill Gates. She says, "C'mon, dancing is easy!" Yeah, for her, but not for Bill and me. She'll never teach me to dance until she understands that dancing isn't easy for me. Whether you're a beginner or an experienced coder doesn't matter. Plenty of veterans have told me, "I wish someone had used this approach to teach me [HTML, PHP, jQuery, C#, Ruby, Java, Python-fill in the blank]." Experienced or not, you'll probably like my book if you find other books too dense, too technical, and too unsympathetic to the learner's needs. What you'll especially like, I think, is that the book is just the tip of the iceberg. The larger part is the abundance of interactive exercises that encourage you to practice, practice, practice. You'll agree, I think, that without practice, a coding student might as well be reading a novel. One caveat: If you're an older programmer who has established ways of doing things, you may get bent out of shape by my insistence that you do some things that aren't habitual for you. If you think this might be a problem, please try the free sample of the book before you buy it. Then do a few of the interactive exercises. You'll soon know whether you can tolerate being pushed around by me. Here's what's different about my book: Testing showed that books and courses load up the reader with far too much information at a time. So I divide up the information into little chunks that won't overwhelm anyone. A book on coding doesn't have to be written in impenetrable legalese. It can actually be human-readable. My book is. Most people learn best through examples, so I provide plenty of them. Most important, before you have a chance to forget what you've read in the book, I ask you to fire up your desktop or laptop (not your mobile device) and head over to my website, where you run a set of interactive exercises, practicing everything you've learned—until you're sure you've mastered it. Readers tell me they often start the exercises thinking they know the material cold. and quickly find out they don't. The automated exercise manager keeps you at it until your overconfidence becomes real confidence—confidence that's based on your excellent performance. There are 1,750 exercises in all. They're all interactive, with an automated answer-checker that corrects your missteps and points you in the right direction when you stumble. And they're all free. Readers tell me the combination of book and interactive exercises is involving, fun, frustration-free, addictive, confidence-building, and...well, read the reviews. Become fluent in all the JavaScript fundamentals, with interactive practice. Display alert messages to the user Gather information through prompts Manipulate variables Build statements Do math Use operators Concatenate text Run routines based on conditions Compare values Work with arrays Run automated routines Display custom elements on the webpage Generate random numbers Manipulate decimals Round numbers Create loops Use functions Find the current date and time Measure time intervals Create a timer Respond to the user's actions Swap images Control colors on the webpage Change any element on the webpage Improvise

new HTML markup on the fly Use the webpage DOM structure Insert comments Situate scripts effectively

[A Smarter Way to Learn JavaScript](#) Harvard University Press

"Leaders at all levels will benefit from Marcia Conner's amazing book of strategies, exercises, and stories to maximize learning. This book is a must for your reading list this year."--Ken Blanchard, Chief Spiritual Officer, Ken Blanchard Companies "A road map to reawakening the natural process of integrating learning into our daily lives."--Kathy O'Driscoll, Human Resources Director, Microsoft "Finally a publication that genuinely respects learner diversity as much as it offers tangible ideas for dealing with it....Marcia L. Conner is a true learning champion."--Gunnar Bruckner, former Chief Learning Officer, United Nations Development Programme We're all born with a vast capacity to explore and learn. Unfortunately, many of us never discover what we're truly capable of. What if you could reclaim your birthright and tap into your full potential for learning? Imagine how much you could accomplish--how much you could become. Here's your chance to find out. Through her innovative learning programs, Marcia Conner has helped thousands of people unleash the power of their intuition to rediscover the joy of learning and to expand their personal and professional productivity. In Learn More Now, she distills her renowned learning solutions into an easy-to-use ten-step program that will help you: * Learn better, smarter, and faster * Identify your learning style and your motivational style * Synthesize your experiences, perspectives, thoughts, and actions * Develop new pathways in your brain to increase your opportunities * Absorb facts on the fly and overcome information overload * Optimize your environment for concentrating and learning Packed with fun, easy-to-do action steps and exercises, Learn More Now will help you discover how to be more focused and aware, work in step with your natural rhythms, be improvisational in your approach, and transform your life into a learning adventure.

[Learn It Faster. Remember It Longer](#) "O'Reilly Media, Inc."

Invent Your Own Computer Games with Python will teach you how to make computer games using the popular Python programming language—even if you've never programmed before! Begin by building classic games like Hangman, Guess the Number, and Tic-Tac-Toe, and then work your way up to more advanced games, like a text-based treasure hunting game and an animated collision-dodging game with sound effects. Along the way, you'll learn key programming and math concepts that will help you take your game programming to the next level. Learn how to: -Combine loops, variables, and flow control statements into real working programs -Choose the right data structures for the job, such as lists, dictionaries, and tuples -Add graphics and animation to your games with the pygame module -Handle keyboard and mouse input -Program simple artificial intelligence so you can play against the computer -Use cryptography to convert text messages into secret code -Debug your programs and find common errors As you work through each game, you'll build a solid foundation in Python and an understanding of computer science fundamentals. What new game will you create with the power of Python? The projects in this book are compatible with Python 3.

[A Complete Beginner's Guide to Learning JavaScript, Even If You're New to Programming](#) Peachpit Press

The professional programmer's Deitel® guide to Python® with introductory artificial intelligence case studies Written for programmers with a background in another high-level language, Python for Programmers uses hands-on instruction to teach today's most compelling, leading-edge computing technologies and programming in Python—one of the world's most popular and fastest-growing languages. Please read the Table of Contents diagram inside the front cover and the Preface for more details. In the context of 500+, real-world examples ranging from individual snippets to 40 large scripts and full implementation case studies, you'll use the interactive IPython interpreter with code in Jupyter Notebooks to quickly master the latest Python coding idioms. After covering Python Chapters 1-5 and a few key parts of Chapters 6-7, you'll be able to handle significant portions of the hands-on introductory AI case studies in Chapters 11-16, which are loaded with cool, powerful, contemporary examples. These include natural language processing, data mining Twitter® for sentiment analysis, cognitive computing with IBM® Watson™, supervised machine learning with classification and regression, unsupervised machine learning with clustering, computer vision through deep learning and convolutional neural networks, deep learning with recurrent neural networks, big data with Hadoop®, Spark™ and NoSQL databases, the Internet of Things and more. You'll also work directly or indirectly with cloud-based services, including Twitter, Google Translate™, IBM Watson, Microsoft® Azure®, OpenMapQuest, PubNub and more. Features 500+ hands-on, real-world, live-code examples from snippets to case studies IPython + code in Jupyter® Notebooks Library-focused: Uses Python Standard Library and data science libraries to accomplish significant tasks with minimal code Rich Python coverage: Control statements, functions, strings, files, JSON serialization, CSV, exceptions Procedural, functional-style and object-oriented programming Collections: Lists, tuples, dictionaries, sets, NumPy arrays, pandas Series & DataFrames Static, dynamic and interactive visualizations Data experiences with real-world datasets and data sources Intro to Data Science sections: AI, basic stats, simulation, animation, random variables, data wrangling, regression AI, big data and cloud data science case studies: NLP, data mining Twitter®, IBM® Watson™, machine learning, deep learning, computer vision, Hadoop®, Spark™, NoSQL, IoT Open-source libraries: NumPy, pandas, Matplotlib, Seaborn, Folium, SciPy, NLTK, TextBlob, spaCy, Textstatistic, Tweepy, scikit-learn®, Keras and more Accompanying code examples are available here: http://ptgmedia.pearsoncmg.com/imprint_downloads/informit/bookreg/9780135224335/9780135224335_examples.zip. Register your product for convenient access to downloads, updates, and/or corrections as they become available. See inside book for more information.

[Head First JavaScript Programming](#) Wordware

This introductory title in JavaScript targets one of the most popular programming languages for Web development. The title has a unique approach, using building blocks so readers have developed a complete Web site by the end of the title.

[Growth IQ](#) CreateSpace

Beautifully Illustrated book that teaches javascript fundamentals through metaphors, analogies and easy step-by-step exercises. Visual learners retain information very differently than their left brained counter-parts, and thus benefit from different approaches. Full color illustrations help memory triggers as your brain never forgets an image, metaphor or schema. One page of a visual guide can equal one chapter of a conventional book as illustrations can make a world of difference over strictly words on a page!

[Learn JavaScript Quickly](#) Heinemann

Provides information on how to write better JavaScript programs, covering such topics as functions, arrays, library and API design, and concurrency.