Nine Algorithms That Changed The Future The Ingenious Ideas That Drive Todays Computers

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Nine Algorithms That Changed The Future The Ingenious Ideas That Drive Todays Computers ***2021-08-25***

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Weapons of Math Destruction Princeton University Press
Mathematics of Computing -- General.
The Ingenious Ideas That Drive Today's Computers Simon and Schuster
Table of contents
What Can Be Computed? John Wiley & Sons
“If online dating can blunt the emotional pain of separation, if adults can afford to be increasingly demanding about what they want from a relationship, the effect of online dating seems positive. But what if it’s also the case that the prospect of finding an ever more compatible mate with the click of a mouse means a future of relationship instability, a paradox of choice that keeps us chasing the illusive bunny around the dating track?” It’s the mother of all search problems: how to find a spouse, a mate, a date. The escalating marriage age and declining marriage rate mean we’re spending a greater portion of our lives unattached, searching for love well into our thirties and forties. It’s no wonder that a third of America’s 90 million singles are turning to dating Web sites. Once considered the realm of the lonely and desperate, sites like eHarmony, Match, OkCupid, and Plenty of Fish have been embraced by pretty much every demographic. Thanks to the increasingly efficient algorithms that power these sites, dating has been transformed from a daunting transaction based on scarcity to one in which the possibilities are almost endless. Now anyone—young, old, straight, gay, and even married—can search for exactly what they want, connect with more people, and get more information about those people than ever before. As journalist Dan Slater shows, online dating is changing society in more profound ways than we imagine. He explores how these new technologies, by altering our perception of what’s possible, are reconditioning our feelings about commitment and challenging the traditional paradigm of adult life. Like the sexual revolution of the 1960s and ’70s, the digital revolution is forcing us to ask new questions about what constitutes “normal”: Why should we settle for someone who falls short of our expectations if there are thousands of other options just a click away? Can commitment thrive in a world of unlimited choice? Can chemistry really be quantified by math geeks? As one of Slater’s subjects wonders, “What’s the etiquette here?” Blending history, psychology, and interviews with site creators and users, Slater takes readers behind the scenes of a fascinating business. Dating sites capitalize on our quest for love, but how do their creators’ ideas about profits, morality, and the nature of desire shape the virtual worlds they’ve created for us? Should we trust an industry whose revenue model benefits from our avoiding monogamy? Documenting the untold story of the online-dating industry’s rise from ignominy to ubiquity—beginning with its early days as “computer dating” at Harvard in 1965—Slater offers a lively, entertaining, and thought provoking account of how we have, for better and worse, embraced technology in the most intimate aspect of our lives.
Understanding Cryptography MIT Press
Comprehensive treatment focuses on creation of efficient data structures and algorithms and selection or design of data structure best suited to specific problems. This edition uses Java as the programming language.
How Big Data Increases Inequality and Threatens Democracy Springer Science & Business Media
First-ever comprehensive introduction to the major new subject of quantum computing and quantum information.
Computer Vision Basic Books
Longlisted for the National Book Award New York Times Bestseller A former Wall Street quant sounds an alarm on the mathematical models that pervade modern life -- and threaten to rip apart our social fabric We live in the age of the algorithm. Increasingly, the decisions that affect our lives--where we go to school, whether we get a car loan, how much we pay for health insurance--are being made not by humans, but by mathematical models. In theory, this should lead to greater fairness: Everyone is judged according to the same rules, and bias is eliminated. But as Cathy O'Neil reveals in this urgent and necessary book, the opposite is true. The models being used today are opaque, unregulated, and uncontestable, even when they're wrong. Most troubling, they reinforce discrimination: If a poor student can't get a loan because a lending model deems him too risky (by virtue of his zip code), he's then cut off from the kind of education that could pull him out of poverty, and a vicious spiral ensues. Models are propping up the lucky and punishing the downtrodden, creating a "toxic cocktail for democracy." Welcome to the dark side of Big Data. Tracing the arc of a person's life, O'Neil exposes the black box models that shape our future, both as individuals and as a society. These "weapons of math destruction" score teachers and students, sort r sum s, grant (or deny) loans, evaluate workers, target voters, set parole, and monitor our health. O'Neil calls on modelers to take more responsibility for their algorithms and on policy makers to regulate their use. But in the end, it's up to us to become more savvy about the models that govern our lives. This important book empowers us to ask the tough questions, uncover the truth, and demand change. -- Longlist for National Book Award (Non-Fiction) -- Goodreads, semi-finalist for the 2016 Goodreads Choice Awards (Science and Technology) -- Kirkus, Best Books of 2016 -- New York Times, 100 Notable Books of 2016 (Non-Fiction) -- The Guardian, Best Books of 2016 -- WBUR's "On Point," Best Books of 2016: Staff Picks -- Boston Globe, Best

Books of 2016, Non-Fiction
Quantum Computation and Quantum Information MIT Press
Computer Vision: Algorithms and Applications explores the variety of techniques commonly used to analyze and interpret images. It also describes challenging real-world applications where vision is being successfully used, both for specialized applications such as medical imaging, and for fun, consumer-level tasks such as image editing and stitching, which students can apply to their own personal photos and videos. More than just a source of “recipes,” this exceptionally authoritative and comprehensive textbook/reference also takes a scientific approach to basic vision problems, formulating physical models of the imaging process before inverting them to produce descriptions of a scene. These problems are also analyzed using statistical models and solved using rigorous engineering techniques. Topics and features: structured to support active curricula and project-oriented courses, with tips in the Introduction for using the book in a variety of customized courses; presents exercises at the end of each chapter with a heavy emphasis on testing algorithms and containing numerous suggestions for small mid-term projects; provides additional material and more detailed mathematical topics in the Appendices, which cover linear algebra, numerical techniques, and Bayesian estimation theory; suggests additional reading at the end of each chapter, including the latest research in each sub-field, in addition to a full Bibliography at the end of the book; supplies supplementary course material for students at the associated website, http://szeliski.org/Book/. Suitable for an upper-level undergraduate or graduate-level course in computer science or engineering, this textbook focuses on basic techniques that work under real-world conditions and encourages students to push their creative boundaries. Its design and exposition also make it eminently suitable as a unique reference to the fundamental techniques and current research literature in computer vision.
How to Get Ahead in a World of AI, Algorithms, Bots, and Big Data CRC Press
Every day, billions of photographs, news stories, songs, X-rays, TV shows, phone calls, and emails are being scattered around the world as sequences of zeroes and ones: bits. We can't escape this explosion of digital information and few of us want to-the benefits are too seductive. The technology has enabled unprecedented innovation, collaboration, entertainment, and democratic participation. But the same engineering marvels are shattering centuries-old assumptions about privacy, identity, free expression, and personal control as more and more details of our lives are captured as digital data. Can you control who sees all that personal information about you? Can email be truly confidential, when nothing seems to be private? Shouldn't the Internet be censored the way radio and TV are? is it really a federal crime to download music? When you use Google or Yahoo! to search for something, how do they decide which sites to show you? Do you still have free speech in the digital world? Do you have a voice in shaping government or corporate policies about any of this? Blown to Bits offers provocative answers to these questions and tells intriguing real-life stories. This book is a wake-up call To The human consequences of the digital explosion.
A Textbook for Students and Practitioners Wiley-IEEE Press
The twenty-first century has seen a breathtaking expansion of statistical methodology, both in scope and in influence. 'Big data', 'data science', and 'machine learning' have become familiar terms in the news, as statistical methods are brought to bear upon the enormous data sets of modern science and commerce. How did we get here? And where are we going? This book takes us on an exhilarating journey through the revolution in data analysis following the introduction of electronic computation in the 1950s. Beginning with classical inferential theories - Bayesian, frequentist, Fisherian - individual chapters take up a series of influential topics: survival analysis, logistic regression, empirical Bayes, the jackknife and bootstrap, random forests, neural networks, Markov chain Monte Carlo, inference after model selection, and dozens more. The distinctly modern approach integrates methodology and algorithms with statistical inference. The book ends with speculation on the future direction of statistics and data science.
Ada's Algorithm Vintage
A revealing look at how negative biases against women of color are embedded in search engine results and algorithms Run a Google search for “black girls”—what will you find? “Big Booty” and other sexually explicit terms are likely to come up as top search terms. But, if you type in “white girls,” the results are radically different. The suggested porn sites and un-moderated discussions about “why black women are so sassy” or “why black women are so angry” presents a disturbing portrait of black womanhood in modern society. In Algorithms of Oppression, Safiya Umoja Noble challenges the idea that search engines like Google offer an equal playing field for all forms of ideas, identities, and activities. Data discrimination is a real social problem; Noble argues that the combination of private interests in promoting certain sites, along with the monopoly status of a relatively small number of Internet search engines, leads to a biased set of search algorithms that privilege whiteness and discriminate against people of color, specifically women of color. Through an analysis of textual and media searches as well as extensive research on paid online advertising, Noble exposes a culture of racism and sexism in the way discoverability is created online. As search engines and their related companies grow in importance—operating as a source for email, a major vehicle for primary and secondary school learning, and beyond—understanding and reversing these disquieting trends and discriminatory practices is of utmost importance. An original, surprising and, at times, disturbing account of bias on the internet, Algorithms of Oppression contributes to our understanding of how racism is created, maintained, and disseminated in the 21st century.
Building a High-Performance Organization from the Ground Up Broadway Books
The P-NP problem is the most important open problem in computer science, if not all of mathematics. Simply stated, it asks whether every problem whose solution can be quickly checked by computer can also be quickly solved by computer. The Golden Ticket provides a nontechnical introduction to P-NP, its rich history, and its algorithmic implications for everything we do with computers and beyond. Lance Fortnow traces the history and development of P-NP, giving examples from a variety of disciplines, including economics, physics, and biology. He explores problems that capture the full difficulty of the P-NP dilemma, from discovering the shortest route through all the rides at Disney World to finding large groups of friends on Facebook. The Golden Ticket explores what we truly can and cannot achieve computationally, describing the benefits and unexpected challenges of this compelling problem.
What Big Data Can't Do St. Martin's Press
"When a story captures the imagination of millions, that's magic. Can you qualify magic? Archer and Jockers just may have done so."—Sylvia Day, New York Times bestselling author Ask most people about massive success in the world of fiction, and you’ll typically hear that it’s a game of hazy crystal balls. The sales figures of E. L. James or Dan Brown seem to be freakish—random

occurrences in an unknowable market. But what if there were an algorithm that could reveal a secret DNA of bestsellers, regardless of their genre? What if it knew, just from analyzing the words alone, not just why genre writers like John Grisham and Danielle Steel belong on the lists, but also that authors such as Junot Diaz, Jodi Picoult, and Donna Tartt had telltale signs of success all over their pages? Thanks to Jodie Archer and Matthew Jockers, the algorithm exists, the code has been cracked, and the results bring fresh new insights into how fiction works and why we read. The Bestseller Code offers a new theory for why Fifty Shades of Grey sold so well. It sheds light on the current craze for dark heroines. It reveals which themes tend to sell best. And all with fascinating supporting data taken from a five-year study of twenty thousand novels. Then there is the hunt for "the one"—the paradigmatic example of bestselling writing according to a computer's analysis of thousands of points of data. The result is surprising, a bit ironic, and delightfully unorthodox. This book explains groundbreaking text-mining research in accessible terms and offers a new perspective on the New York Times bestseller list. It's a big-idea book about the relationship between creativity and technology that will be provocative to anyone interested in how analytics have already transformed the worlds of finance, medicine, and sports. But at heart it is a celebration of books for readers and writers—a compelling investigation into how successful writing works, and a fresh take on our intellectual and emotional response to stories.

Power On! NYU Press

Nine revolutionary algorithms that power our computers and smartphones Every day, we use our computers to perform remarkable feats. A simple web search picks out a handful of relevant needles from the world's biggest haystack. Uploading a photo to Facebook transmits millions of pieces of information over numerous error-prone network links, yet somehow a perfect copy of the photo arrives intact. Without even knowing it, we use public-key cryptography to transmit secret information like credit card numbers, and we use digital signatures to verify the identity of the websites we visit. How do our computers perform these tasks with such ease? John MacCormick answers this question in language anyone can understand, using vivid examples to explain the fundamental tricks behind nine computer algorithms that power our PCs, tablets, and smartphones.

9 Rules for Humans in the Age of Automation Cambridge University Press

Nine Algorithms That Changed the FutureThe Ingenious Ideas That Drive Today's ComputersPrinceton University Press

Readings in Hardware/software Co-design John Wiley & Sons

Describes the invention of the algorithm, first theorized by Leibniz, and the dramatic implications of this mathematical discovery on the development of computer technology and the working of DNA.

Algorithms and Applications Princeton University Press

A thorough exposition of quantum computing and the underlying concepts of quantum physics, with explanations of the relevant mathematics and numerous examples. The combination of two of the twentieth century's most influential and revolutionary scientific theories, information theory and quantum mechanics, gave rise to a radically new view of computing and information. Quantum information processing explores the implications of using quantum mechanics instead of classical mechanics to model information and its processing. Quantum computing is not about changing the physical substrate on which computation is done from classical to quantum but about changing the notion of computation itself, at the most basic level. The fundamental unit of computation is no longer the bit but the quantum bit or qubit. This comprehensive introduction to the field offers a thorough exposition of quantum computing and the underlying concepts of quantum physics, explaining all the relevant mathematics and offering numerous examples. With its careful development of concepts and thorough explanations, the book makes quantum computing accessible to students and professionals in mathematics, computer science, and engineering. A reader with no prior knowledge of quantum physics (but with sufficient knowledge of linear algebra) will be able to gain a fluent understanding by working through the book.

Quantum Computing Nine Algorithms That Changed the FutureThe Ingenious Ideas That Drive Today's Computers

An elegant addition to the successful “1001” series—a comprehensive, chronological guide to the most important thoughts from the finest minds of the past 3,000 years. 1001 Ideas That Changed the Way We Think is a comprehensive guide to the most interesting and imaginative thoughts from the finest minds in history. Ranging from the ancient wisdom of Confucius and Plato to today’s cutting-edge thinkers, it offers a wealth of stimulation and amusement for everyone with a curious mind. Within the pages of this book you will find a wide variety of answers to the great, eternal questions: How was the universe created and what is the place of humans within it? How should a person live? And how can we build a just society? 1001 Ideas That Changed the Way We Think also includes a host of hypotheses that are remarkable for their sheer weirdness—from the concept of the transmigration of souls to parallel universes and the theoretical paradoxes of time travel (what happens if you travel back in time and kill your own grandfather?). Discover how the Greek philosopher Zeno “proved” a flying arrow never moves; how modern science has shown that a butterfly’s wing can stir up an Atlantic storm; and the mathematical proof of the existence of life in other galaxies. The inspirational ideas explored here range from Gandhi’s theory of civil disobedience to Henry David Thoreau’s praise of the simple life and Mary Wollstonecraft’s groundbreaking advocacy of women’s rights. The book also covers a wide variety of lifestyle concepts, such as “rational dress” and naturism, and cultural movements including Neoclassicism, Surrealism, and Postmodernism. Supported by a wealth of striking illustrations and illuminating quotations, 1001 Ideas That Changed the Way We Think is both an in-depth history of ideas and a delightfully browsable source of entertainment.

Algorithms to Live By SIAM

This newly expanded and updated second edition of the best-selling classic continues to take the "mystery" out of designing algorithms, and analyzing their efficacy and efficiency. Expanding on the first edition, the book now serves as the primary textbook of choice for algorithm design courses while maintaining its status as the premier practical reference guide to algorithms for programmers, researchers, and students. The reader-friendly Algorithm Design Manual provides straightforward access to combinatorial algorithms technology, stressing design over analysis. The first part, Techniques, provides accessible instruction on methods for designing and analyzing computer algorithms. The second part, Resources, is intended for browsing and reference, and comprises the catalog of algorithmic resources, implementations and an extensive bibliography. NEW to the second edition: • Doubles the tutorial material and exercises over the first edition • Provides full online support for lecturers, and a completely updated and improved website component with lecture slides, audio and video • Contains a unique catalog identifying the 75 algorithmic problems that arise most often in practice, leading the reader down the right path to solve them • Includes several NEW "war stories" relating experiences from real-world applications • Provides up-to-date links leading to the very best algorithm implementations

available in C, C++, and Java
Algorithms of Oppression Princeton University Press
Numerical Algorithms: Methods for Computer Vision, Machine Learning, and Graphics presents a new approach to numerical analysis for modern computer scientists. Using examples from a broad base of computational tasks, including data processing, computational photography, and animation, the textbook introduces numerical modeling and algorithmic desig
Futureproof MIT Press
An accessible and rigorous textbook for introducing undergraduates to computer science theory What Can Be Computed? is a uniquely accessible yet rigorous introduction to the most profound ideas at the heart of computer science. Crafted specifically for undergraduates who are studying the subject for the first time, and requiring minimal prerequisites, the book focuses on the essential fundamentals of computer science theory and features a practical approach that uses real computer programs (Python and Java) and encourages active experimentation. It is also ideal for self-study and reference. The book covers the standard topics in the theory of computation, including Turing machines and finite automata, universal computation, nondeterminism, Turing and Karp reductions, undecidability, time-complexity classes such as P and NP, and NP-completeness, including the Cook-Levin Theorem. But the book also provides a broader view of computer science and its historical development, with discussions of Turing's original 1936 computing machines, the connections between undecidability and Gödel's incompleteness theorem, and Karp's famous set of twenty-one NP-complete problems. Throughout, the book recasts traditional computer science concepts by considering how computer programs are used to solve real problems. Standard theorems are stated and proven with full mathematical rigor, but motivation and understanding are enhanced by considering concrete implementations. The book's examples and other content allow readers to view demonstrations of—and to experiment with—a wide selection of the topics it covers. The result is an ideal text for an introduction to the theory of computation. An accessible and rigorous introduction to the essential fundamentals of computer science theory, written specifically for undergraduates taking introduction to the theory of computation Features a practical, interactive approach using real computer programs (Python in the text, with forthcoming Java alternatives online) to enhance motivation and understanding Gives equal emphasis to computability and complexity Includes special topics that demonstrate the profound nature of key ideas in the theory of computation Lecture slides and Python programs are available at whatcanbecomputed.com