

Algorithmic Graph Theory Gibbons

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<i>Algorithmic Graph Theory Gibbons</i>	<i>2023-04-03</i>
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An Introduction Cambridge University Press

An in-depth account of graph theory, written for serious students of mathematics and computer science. It reflects the current state of the subject and emphasises connections with other branches of pure mathematics. Recognising that graph theory is one of several courses competing for the attention of a student, the book contains extensive descriptive passages designed to convey the flavour of the subject and to arouse interest. In addition to a modern treatment of the classical areas of graph theory, the book presents a detailed account of newer topics, including Szemerédis Regularity Lemma and its use, Shelahs extension of the Hales-Jewett Theorem, the precise nature of the phase transition in a random graph process, the connection between electrical networks and random walks on graphs, and the Tutte polynomial and its cousins in knot theory. Moreover, the book contains over 600 well thought-out exercises: although some are straightforward, most are substantial, and some will stretch even the most able reader.

Pearls of Functional Algorithm Design Cambridge University Press

Written by two prominent figures in the field, this comprehensive text provides a remarkably student-friendly approach. Its sound yet accessible treatment emphasizes the history of graph theory and offers unique examples and lucid proofs. 2004 edition.

Algorithmic Graph Theory PHI Learning Pvt. Ltd.

Want to kill it at your job interview in the tech industry? Want to win that coding competition? Learn all the algorithmic techniques and programming skills you need from two experienced coaches, problem setters, and jurors for coding competitions. The authors highlight the versatility of each algorithm by considering a variety of problems and show how to implement algorithms in simple and efficient code. Readers can expect to master 128 algorithms in Python and discover the right way to tackle a problem and quickly implement a solution of low complexity. Classic problems like Dijkstra's shortest path algorithm and Knuth-Morris-Pratt's string matching algorithm are featured alongside lesser known data structures like Fenwick trees and Knuth's dancing links. The book provides a framework to tackle algorithmic problem solving, including: Definition, Complexity, Applications, Algorithm, Key Information, Implementation, Variants, In Practice, and Problems. Python code included in the book and on the companion website. *Synthesis of Parallel Algorithms* Springer

Already an international bestseller, with the release of this greatly enhanced second edition, Graph Theory and Its Applications is now an even better choice as a textbook for a variety of courses -- a textbook that will continue to serve your students as a reference for years to come. The superior explanations, broad coverage, and abundance of illustrations and exercises that positioned this as the premier graph theory text remain, but are now augmented by a broad range of improvements. Nearly 200 pages have been added for this edition, including nine new sections and hundreds of new exercises, mostly non-routine. What else is new? New chapters on measurement and analytic graph theory Supplementary exercises in each chapter - ideal for reinforcing, reviewing, and testing. Solutions and hints, often illustrated with figures, to selected exercises - nearly 50 pages worth Reorganization and extensive revisions in more than half of the existing chapters for smoother flow of the exposition Foreshadowing - the first three chapters now preview a number of concepts, mostly via the exercises, to pique the interest of reader Gross and Yellen take a comprehensive approach to graph theory that integrates careful exposition of classical developments with emerging methods, models, and practical needs. Their unparalleled treatment provides a text ideal for a two-semester course and a variety of one-semester classes, from an introductory one-semester course to courses slanted toward classical graph theory, operations research, data structures and algorithms, or algebra and topology.

Lectures in Parallel Computation Springer Science & Business Media

An introduction to pure and applied graph theory with an emphasis on algorithms and their complexity.

The Fascinating World of Graph Theory CRC Press

The foundations of parallel computation are the concern of this book, which may also function as a source of teaching material or reference for researchers.

Algorithmic Graph Theory Cambridge University Press

Originally published in 2001, reissued as part of Pearson's modern classic series.

Combinatorics McGraw-Hill College

This is a graduate level textbook that covers the fundamental topics in queuing theory. The book has a broad coverage of methods to calculate important probabilities, and gives attention to proving the general theorems. It includes many recent topics, such as server-vacation models, diffusion approximations and optimal operating policies, and more about bulk-arrival and bull-service models than other general texts. * Current, clear and comprehensive coverage * A wealth of interesting and relevant examples and exercises to reinforce concepts * Reference lists provided after each chapter for further investigation

Applied and Algorithmic Graph Theory Cambridge University Press

This book is devoted to five main principles of algorithm design: divide and conquer, greedy algorithms, thinning, dynamic programming, and

exhaustive search. These principles are presented using Haskell, a purely functional language, leading to simpler explanations and shorter programs than would be obtained with imperative languages. Carefully selected examples, both new and standard, reveal the commonalities and highlight the differences between algorithms. The algorithm developments use equational reasoning where applicable, clarifying the applicability conditions and correctness arguments. Every chapter concludes with exercises (nearly 300 in total), each with complete answers, allowing the reader to consolidate their understanding and apply the techniques to a range of problems. The book serves students (both undergraduate and postgraduate), researchers, teachers, and professionals who want to know more about what goes into a good algorithm and how such algorithms can be expressed in purely functional terms.

Graph Theory Cambridge University Press

Most functions that occur in mathematics cannot be used directly in computer calculations. Instead they are approximated by manageable functions such as polynomials and piecewise polynomials. The general theory of the subject and its application to polynomial approximation are classical, but piecewise polynomials have become far more useful during the last twenty years. Thus many important theoretical properties have been found recently and many new techniques for the automatic calculation of approximations to prescribed accuracy have been developed. This book gives a thorough and coherent introduction to the theory that is the basis of current approximation methods. Professor Powell describes and analyses the main techniques of calculation supplying sufficient motivation throughout the book to make it accessible to scientists and engineers who require approximation methods for practical needs. Because the book is based on a course of lectures to third-year undergraduates in mathematics at Cambridge University, sufficient attention is given to theory to make it highly suitable as a mathematical textbook at undergraduate or postgraduate level.

Data Streams Morgan Kaufmann Pub

In the data stream scenario, input arrives very rapidly and there is limited memory to store the input. Algorithms have to work with one or few passes over the data, space less than linear in the input size or time significantly less than the input size. In the past few years, a new theory has emerged for reasoning about algorithms that work within these constraints on space, time, and number of passes. Some of the methods rely on metric embeddings, pseudo-random computations, sparse approximation theory and communication complexity. The applications for this scenario include IP network traffic analysis, mining text message streams and processing massive data sets in general. Researchers in Theoretical Computer Science, Databases, IP Networking and Computer Systems are working on the data stream challenges.

Algorithms - ESA '98 Springer Science & Business Media

The Association Graph and the Multigraph for Loglinear Models will help students, particularly those studying the analysis of categorical data, to develop the ability to evaluate and unravel even the most complex loglinear models without heavy calculations or statistical software. This supplemental text reviews loglinear models, explains the association graph, and introduces the multigraph to students who may have little prior experience of graphical techniques, but have some familiarity with categorical variable modeling. The author presents logical step-by-step techniques from the point of view of the practitioner, focusing on how the technique is applied to contingency table data and how the results are interpreted.

Introductory Graph Theory MIT Press

Discrete optimization problems are everywhere, from traditional operations research planning (scheduling, facility location and network design); to computer science databases; to advertising issues in viral marketing. Yet most such problems are NP-hard; unless P = NP, there are no efficient algorithms to find optimal solutions. This book shows how to design approximation algorithms: efficient algorithms that find provably near-optimal solutions. The book is organized around central algorithmic techniques for designing approximation algorithms, including greedy and local search algorithms, dynamic programming, linear and semidefinite programming, and randomization. Each chapter in the first section is devoted to a single algorithmic technique applied to several different problems, with more sophisticated treatment in the second section. The book also covers methods for proving that optimization problems are hard to approximate. Designed as a textbook for graduate-level algorithm courses, it will also serve as a reference for researchers interested in the heuristic solution of discrete optimization problems.

Algebraic Graph Theory Walter de Gruyter GmbH & Co KG

Combinatorics is a subject of increasing importance, owing to its links with computer science, statistics and algebra. This is a textbook aimed at second-year undergraduates to beginning graduates. It stresses common techniques (such as generating functions and recursive construction) which underlie the great variety of subject matter and also stresses the fact that a constructive or algorithmic proof is more valuable than an existence proof. The book is divided into two parts, the second at a higher level and with a wider range than the first. Historical notes are included which give a wider perspective on the subject. More advanced topics are given as projects and there are a number of exercises, some with solutions given.

Cambridge University Press

Designed as a bridge to cross the gap between mathematics and computer science, and planned as the mathematics base for computer science students, this maths text is designed to help the student develop an understanding of the concept of an efficient algorithm.

Chromatic Graph Theory Now Publishers Inc

Now in its second edition, this book focuses on practical algorithms for mining data from even the largest datasets.

Graph Theory and Sparse Matrix Computation Cambridge University Press

When reality is modeled by computation, matrices are often the connection between the continuous physical world and the finite algorithmic one. Usually, the more detailed the model, the bigger the matrix, the better the answer, however, efficiency demands that every possible advantage be exploited. The articles in this volume are based on recent research on sparse matrix computations. This volume looks at graph theory as it connects to linear algebra, parallel computing, data structures, geometry, and both numerical and discrete algorithms. The articles are grouped into three general categories: graph models of symmetric matrices and factorizations, graph models of algorithms on nonsymmetric matrices, and parallel sparse matrix algorithms. This book will be a resource for the researcher or advanced student of either graphs or sparse matrices; it will be useful to mathematicians, numerical analysts and theoretical computer scientists alike.

A Textbook of Graph Theory Cambridge University Press

Professionelle elektronische Ausgabe erhältlich direkt bei <http://diestel-graph-theory.com/german/Profi.html> Detailliert und klar, sowie stets mit Blick auf das Wesentliche, führt dieses Buch in die Graphentheorie ein. Zu jedem Themenkomplex stellt es sorgfältig die Grundlagen dar und beweist dann ein oder zwei tiefere typische Sätze, oftmals ergänzt durch eine informelle Diskussion ihrer tragenden Ideen. Es vermittelt so exemplarisch die wichtigsten Methoden der heutigen Graphentheorie, einschließlich moderner Techniken wie Regularitätslemma, Zufallsgraphen, Baumzerlegungen und Minoren. Aus den Besprechungen: "Eine hervorragende und mit größter Sorgfalt geschriebene Einführung in die moderne Graphentheorie, die sich in den Kanon der prägenden Lehrbücher einreihen wird. Vorbehaltlos zu empfehlen." DMV-Jahresbericht "Ein Höhepunkt ist das Kapitel zur Minorentheorie von Robertson und Seymour: mit Abstand die beste in der Literatur zu findende Darstellung." Mathematika „Das Buch wurde

enthusiastisch aufgenommen – und hat es allemal verdient. Eine meisterhaft klare Darlegung der modernen Graphentheorie." ICA Bulletin "Fantastisch gelungen ... ein verdammt gutes Buch." MAA Reviews "Tief, klar, wunderbar. Ein anspruchsvolles Buch aus dem Herzen der Graphentheorie, voll von Tiefe und Integrität." SIAM Review

Algorithm Design with Haskell Princeton University Press

With *Chromatic Graph Theory*, Second Edition, the authors present various fundamentals of graph theory that lie outside of graph colorings, including basic terminology and results, trees and connectivity, Eulerian and Hamiltonian graphs, matchings and factorizations, and graph embeddings.

Readers will see that the authors accomplished the primary goal of this textbook, which is to introduce graph theory with a coloring theme and to look at graph colorings in various ways. The textbook also covers vertex colorings and bounds for the chromatic number, vertex colorings of graphs embedded on surfaces, and a variety of restricted vertex colorings. The authors also describe edge colorings, monochromatic and rainbow edge colorings, complete vertex colorings, several distinguishing vertex and edge colorings. Features of the Second Edition: The book can be used for a first course in graph theory as well as a graduate course. The primary topic in the book is graph coloring. The book begins with an introduction to graph theory so assumes no previous course. The authors are the most widely-published team on graph theory. Many new examples and exercises enhance the new edition.

A First Course in Graph Theory Springer Science & Business Media

With its cogent overview of the essentials of parallel computation as well as lists of P-complete and open problems, extensive remarks corresponding to each problem, and extensive references, this book is the ideal introduction to parallel computing.