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ARIAS HUFFMAN

The Data Warehouse Toolkit Firewall Media

DATA COMMUNICATION AND COMPUTER NETWORKSPHI Learning Pvt. Ltd.

System Design, Modeling, and Simulation Using Ptolemy II McGraw-Hill Higher Education

This book is a definitive introduction to models of computation for the design of complex, heterogeneous systems. It has a particular focus on cyber-physical systems, which integrate computing, networking, and physical dynamics. The book captures more than twenty years of experience in the Ptolemy Project at UC Berkeley, which pioneered many design, modeling, and simulation techniques that are now in widespread use. All of the methods covered in the book are realized in the open source Ptolemy II modeling framework and are available for experimentation through links provided in the book. The book is suitable for engineers, scientists, researchers, and managers who wish to understand the rich possibilities offered by modern modeling techniques. The goal of the book is to equip the reader with a breadth of experience that will help in understanding the role that such techniques can play in design.

Technology, Protocols, and Applications John Wiley & Sons

Appropriate for Computer Networking or Introduction to Networking courses at both the undergraduate and graduate level in Computer Science, Electrical Engineering, CIS, MIS, and Business Departments. Tanenbaum takes a structured approach to explaining how networks work from the inside out. He starts with an explanation of the physical layer of networking, computer hardware and transmission systems; then works his way up to network applications. Tanenbaum's in-depth application coverage includes email; the domain name system; the World Wide Web (both client- and server-side); and multimedia (including voice over IP, Internet radio video on demand, video conferencing, and streaming media).

Data Structures and Algorithms in Java John Wiley & Sons

This is a thorough introduction to the concepts underlying networking technology, from physical carrier media to protocol suites (for example, TCP/IP). The author includes historical material to show the logic behind the development of a given mechanism, and also includes comprehensive discussions of increasingly important material, such as B-ISDN (Broadband Integrated Services Digital Network) and ATM (Asynchronous Transmission Mode).

Principles, Algorithms, and Systems "O'Reilly Media, Inc."

This book explains the key feature to develop a complex and stable network that helps to gather the data to optimize the asset performance and maximize the production in the Industries leveraging on the cloud infrastructure and services. By the end, you can design the Industrial IoT network and the architecture for processing its data in the cloud.

Data Communications and Networking Packt Publishing Ltd

Internet of Things: Technologies and Applications for a New Age of Intelligence outlines the background and overall vision for the Internet of Things (IoT) and Cyber-Physical Systems (CPS), as well as associated emerging technologies. Key technologies are described including device communication and interactions, connectivity of devices to cloud-based infrastructures, distributed and edge computing, data collection, and methods to derive information and knowledge from connected devices and systems using artificial intelligence and machine learning. Also included are system architectures and ways to integrate these with enterprise architectures, and considerations on potential business impacts and regulatory requirements. Presents a comprehensive overview of the end-to-end system requirements for successful IoT solutions Provides a robust framework for analyzing the technology and market requirements for a broad variety of IoT solutions Covers in-depth security solutions for IoT systems Includes a detailed set of use cases that give examples of real-world implementation

The Complete Guide to Dimensional Modeling John Wiley & Sons

Online Social Networks: Human Cognitive Constraints in Facebook and Twitter provides new insights into the structural properties of personal online social networks and the mechanisms underpinning human online social behavior. As the availability of digital communication data generated by social media is revolutionizing the field of social networks analysis, the text discusses the use of large- scale datasets to study the structural properties of online ego networks, to compare them with the properties of general human social networks, and to highlight additional properties. Users will find the data collected and conclusions drawn useful during design or research service initiatives that involve online and mobile social network environments. Provides an analysis of the structural properties of ego networks in online social networks Presents quantitative evidence of the Dunbar's number in online environments Discusses original structural and dynamic properties of human social network through OSN analysis

Computer Communication, Networking and Internet Security Lee & Seshia

With distributed generation interconnection power flow becoming bidirectional, culminating in network problems, smart grids aid in electricity generation, transmission, substations, distribution and consumption to achieve a system that is clean, safe (protected), secure, reliable, efficient, and sustainable. This book illustrates fault analysis, fuses, circuit breakers, instrument transformers, relay technology, transmission lines protection setting using DIGSILENT Power Factory. Intended audience is senior undergraduate and graduate students, and researchers in power systems, transmission and distribution, protection system broadly under electrical engineering.

DATA COMMUNICATION AND COMPUTER NETWORKS Springer

Focused on fundamental concepts and practical applications, this book provides a strong foundation in the principles and terminology of computer networking and internet technology. This thoroughly revised second edition, incorporating some of the latest technical features in networking, is suitable for introductory one-semester courses for undergraduate students of computer science and engineering, electronics and telecommunication engineering, information technology, as well as students of computer applications (BCA and MCA). This text begins with an overview of computer networking and a discussion on data communication. Then it proceeds to explain how computer networks such as local area networks (LANs) and wide area networks (WANs) work, and how internetworking is implemented. Besides, the book provides a description of the Internet and TCP/IP protocol. With the prolific growth of networking, 'network management and security' has become an increa-singly important part of the academic curriculum. This topic has been ade-quatly dealt with in a separate chapter. The practical aspects of networking, listing the essential requirements needed for actually setting up a computer network, are thoroughly explained in the final chapter of the book. WHAT IS NEW IN THE SECOND EDITION

- Wireless LAN in Chapter 4
- API and Socket Programming and End-to-End Protocol in Chapter 7
- Remote Procedure Call (RPC) Protocol in Chapter 8
- Dynamic Host Configuration Protocol -Error reporting by ICMP -Virtual Private Network (VPN) in Chapter 9
- Network Address Translation (NAT) An appendix dealing with telephone networking, wireless networking, cellular networking and satellite and telemetry communication has been included to meet the requirements of the students.

Data Science and Machine Learning MIT Press

Network Management: Principles And Practice is a reference book that comprehensively covers various theoretical and practical concepts of network management. It is divided into four units. The first unit gives an overview of network management. The

How to Run a Successful Free Software Project Addison-Wesley Professional

The book is a compilation of high-quality scientific papers presented at the 3rd International Conference on Computer & Communication Technologies (IC3T 2016). The individual papers address cutting-edge technologies and applications of soft computing, artificial intelligence and communication. In addition, a variety of further topics are discussed, which include data mining, machine intelligence, fuzzy computing, sensor networks, signal and image processing, human-computer interaction, web intelligence, etc. As such, it offers readers a valuable and unique resource.

Microgrid Technologies Springer Science & Business Media

Write your first code in Java using simple, step-by-step examples that model real-word objects and events, making learning easy. With this book you'll be able to pick up the concepts without fuss. Java for Absolute Beginners teaches Java development in language anyone can understand, giving you the best possible start. You'll see clear code descriptions and layout so that you can get your code running as soon as possible. After reading this book, you'll come away with the basics to get started writing programs in Java. Author Iuliana Cosmina focuses on practical knowledge and getting up to speed quickly—all the bits and pieces a novice needs to get started programming in Java. First, you'll discover how Java is executed, what type of language it is, and what it is good for. With the theory out of the way, you'll install Java, choose an editor such as IntelliJ IDEA, and write your first simple Java program. Along the way you'll compile and execute this program so it can run on any platform that supports Java. As part of this tutorial you'll see how to write high-quality code by following conventions and respecting well-known programming principles, making your projects more professional and efficient. Finally, alongside the core features of Java, you'll learn skills in some of the newest and most exciting features of the language: Generics, Lambda expressions, modular organization, local-variable type inference, and local variable syntax for Lambda expressions. Java for Absolute Beginners gives you all you need to start your Java 9+ programming journey. No experience necessary. What You'll Learn Use data types, operators, and the new stream API Install and use a build tool such as Gradle Build interactive Java applications with JavaFX Exchange data using the new JSON APIs Play with images using multi-resolution APIs Use the publish-subscribe framework Who This Book Is For Those who are new to programming and who want to start with Java.

Internet of Things Elsevier

This book constitutes the refereed proceedings of the International Conference on Advances in Information Technology and Mobile Communication, AIM 2011, held at Nagpur, India, in April 2011. The 31 revised full papers presented together with 27 short papers and 34 poster papers were carefully reviewed and selected from 313 submissions. The papers cover all current issues in theory, practices, and applications of Information Technology, Computer and Mobile Communication Technology and related topics.

Computer and Network Security Essentials John Wiley & Sons

The corporate market is now embracing free, "open source" software like never before, as evidenced by the recent success of the technologies underlying LAMP (Linux, Apache, MySQL, and PHP). Each is the result of a publicly collaborative process among numerous developers who volunteer their time and energy to create better software. The truth is, however, that the overwhelming majority of free software projects fail. To help you beat the odds, O'Reilly has put together Producing Open Source Software, a guide that recommends tried and true steps to help free software developers work together toward a common goal. Not just for developers who are considering starting their own free software project, this book will also help those who want to participate in the process at any level. The book tackles this very complex topic by distilling it down into easily understandable parts. Starting with the basics of project management, it details specific tools used in free software projects, including version control, IRC, bug

tracking, and Wikis. Author Karl Fogel, known for his work on CVS and Subversion, offers practical advice on how to set up and use a range of tools in combination with open mailing lists and archives. He also provides several chapters on the essentials of recruiting and motivating developers, as well as how to gain much-needed publicity for your project. While managing a team of enthusiastic developers -- most of whom you've never even met -- can be challenging, it can also be fun. Producing Open Source Software takes this into account, too, as it speaks of the sheer pleasure to be had from working with a motivated team of free software developers.

Foundations of Modern Networking River Publishers

The design and analysis of efficient data structures has long been recognized as a key component of the Computer Science curriculum. Goodrich, Tomassia and Goldwasser's approach to this classic topic is based on the object-oriented paradigm as the framework of choice for the design of data structures. For each ADT presented in the text, the authors provide an associated Java interface. Concrete data structures realizing the ADTs are provided as Java classes implementing the interfaces. The Java code implementing fundamental data structures in this book is organized in a single Java package, `net.datastructures`. This package forms a coherent library of data structures and algorithms in Java specifically designed for educational purposes in a way that is complimentary with the Java Collections Framework.

Introduction to Embedded Systems CRC Press

A Coherent Systems View of Wireless and Cellular Network Design and Implementation Written for senior-level undergraduates, first-year graduate students, and junior technical professionals, Introduction to Wireless Systems offers a coherent systems view of the crucial lower layers of today's cellular systems. The authors introduce today's most important propagation issues, modulation techniques, and access schemes, illuminating theory with real-world examples from modern cellular systems. They demonstrate how elements within today's wireless systems interrelate, clarify the trade-offs associated with delivering high-quality service at acceptable cost, and demonstrate how systems are designed and implemented by teams of complementary specialists. Coverage includes Understanding the challenge of moving information wirelessly between two points Explaining how system and subsystem designers work together to analyze, plan, and implement optimized wireless systems Designing for quality reception: using the free-space range equation, and accounting for thermal noise Understanding terrestrial channels and their impairments, including shadowing and multipath reception Reusing frequencies to provide service over wide areas to large subscriber bases Using modulation: frequency efficiency, power efficiency, BER, bandwidth, adjacent-channel interference, and spread-spectrum modulation Implementing multiple access methods, including FDMA, TDMA, and CDMA Designing systems for today's most common forms of traffic—both "bursty" and "streaming" Maximizing capacity via linear predictive coding and other speech compression techniques Setting up connections that support reliable communication among users Introduction to Wireless Systems brings together the theoretical and practical knowledge readers need to participate effectively in the planning, design, or implementation of virtually any wireless system.

SDN, NFV, QoE, IoT, and Cloud McGraw-Hill Science, Engineering & Mathematics

The first edition of Satellite Communications Systems Engineering (Wiley 2008) was written for those concerned with the design and performance of

satellite communications systems employed in fixed point to point, broadcasting, mobile, radio navigation, data relay, computer communications, and related satellite based applications. This welcome Second Edition continues the basic premise and enhances the publication with the latest updated information and new technologies developed since the publication of the first edition. The book is based on graduate level satellite communications course material and has served as the primary text for electrical engineering Masters and Doctoral level courses in satellite communications and related areas. Introductory to advanced engineering level students in electrical, communications and wireless network courses, and electrical engineers, communications engineers, systems engineers, and wireless network engineers looking for a refresher will find this essential text invaluable.

Distributed Computing Pearson Education

Information technology is ever-changing, and that means that those who are working, or planning to work, in the field of IT management must always be learning. In the new edition of the acclaimed Information Technology for Management, the latest developments in the real world of IT management are covered in detail thanks to the input of IT managers and practitioners from top companies and organizations from around the world. Focusing on both the underlying technological developments in the field and the important business drivers performance, growth and sustainability—the text will help students explore and understand the vital importance of IT's role vis-a-vis the three components of business performance improvement: people, processes, and technology. The book also features a blended learning approach that employs content that is presented visually, textually, and interactively to enable students with different learning styles to easily understand and retain information. Coverage of next technologies is up to date, including cutting-edged technologies, and case studies help to reinforce material in a way that few texts can.

Converging Technologies for Smart Environments and Integrated Ecosystems Cambridge University Press

The first four chapters of the text describe different types of signals, modulation and demodulation of these signals, various transmission channels and noise encountered by the signals during propagation from sender to receiver end. Apart from this, this part of the book also deals with different forms of line communication systems. A brief introduction of information theory is also given at the end of the text so that the students become familiar with this aspect of communication systems.

Create a powerful Industrial IoT infrastructure using Industry 4.0 Pearson Education

This book introduces readers to the tools needed to protect IT resources and communicate with security specialists when there is a security problem. The book covers a wide range of security topics including Cryptographic Technologies, Network Security, Security Management, Information Assurance, Security Applications, Computer Security, Hardware Security, and Biometrics and Forensics. It introduces the concepts, techniques, methods, approaches, and trends needed by security specialists to improve their security skills and capabilities. Further, it provides a glimpse into future directions where security techniques, policies, applications, and theories are headed. The book represents a collection of carefully selected and reviewed chapters written by diverse security experts in the listed fields and edited by prominent security researchers. Complementary slides are available for download on the book's website at Springer.com.