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ELSA SARAI

Error Control Coding Springer

Modern introduction to theory of coding and decoding with many exercises and examples.

Fundamentals of Classical and Modern Error-Correcting Codes Artech House

The purpose of Error-Control Coding for Data Networks is to provide an accessible and comprehensive overview of the fundamental techniques and practical applications of the error-control coding needed by students and engineers. An additional purpose of the book is to acquaint the reader with the analytical techniques used to design an error-control coding system for many new applications in data networks. Error-control coding is a field in which elegant theory was motivated by practical problems so that it often leads to important useful advances. Claude Shannon in 1948 proved the existence of error-control codes that, under suitable conditions and at rates less than channel capacity, would transmit error-free information for all practical applications. The first practical binary codes were introduced by Richard Hamming and Marcel Golay from which the drama and excitement have infused researchers and engineers in digital communication and error-control coding for more than fifty years. Nowadays, error-control codes are being used in almost all modern digital electronic systems and data networks. Not only is coding equipment being implemented to increase the energy and bandwidth efficiency of communication systems, but coding also provides innovative solutions to many related data-networking problems.

Essentials of Error-Control Coding Springer Science & Business Media

This practical resource provides you with a comprehensive understanding of error control coding, an essential and widely applied area in modern digital communications. The goal of error control coding is to encode information in such a way that even if the channel (or storage medium) introduces errors, the receiver can correct the errors and recover the original transmitted information. This book includes the most useful modern and classic codes, including block, Reed Solomon, convolutional, turbo, and LDPC codes. You find clear guidance on code construction, decoding algorithms, and error correcting performances. Moreover, this unique book introduces computer simulations integrally to help you master key concepts. Including a companion DVD with MATLAB programs and supported with over 540 equations, this hands-on reference provides you with an in-depth treatment of a wide range of practical implementation issues.

Trellis and Turbo Coding Prentice Hall

During the sixteenth century, Cardano wrote a fascinating work called The Book on Games of Chance. In it he gives an extremely candid recounting and personal appraisal of some aspects of his most remarkable life. * One feature of the book is striking for the modern scientist or mathematician accustomed to current publishing practices. It is brought out during Cardano's discussion of his investigations of certain special questions of applied probability, namely, the question of how to win at gambling. His technique is simplicity itself: in fine reportorial style he reveals his proposed strategy for a particular gambling game, giving marvelous motivating arguments which induce the reader to feel warm, heartfelt support for the projected strategy. Then with all the drama that only a ringside seat observation can bring, Cardano announces that he tried the strategy at the casino and ended up borrowing his taxi fare. Undaunted by failure, he analyzes his now fire-tested strategy in detail, mounts new and persuasive arguments, and, ablaze with fresh optimism and replenished resources, charges off to the fray determined to now succeed where he had so often failed before. Along the way, Cardano developed a number of valuable insights about games of chance and produced useful research results which presumably would be of interest in our present-day society. However, he could never publish the results today in journals with all the flair, the mistakes, the failures and minor successes which he exhibits in his book.

Classical and Modern Tata McGraw-Hill Education

For introductory graduate courses in coding for telecommunications engineering, digital communications. This introductory text on error control coding focuses on key implementation issues and performance analysis with applications valuable to both mathematicians and engineers. Performance Modeling for Computer Architects Lulu Press, Inc

This book constitutes the refereed proceedings of the 15th International Symposium on Applied Algebra, Algebraic Algorithms and Error-Correcting Codes, AA ECC-15, held in Toulouse, France, in May 2003. The 25 revised full papers presented together with 2 invited papers were carefully reviewed and selected from 40 submissions. Among the subjects addressed are block codes; algebra and codes: rings, fields, and AG codes; cryptography; sequences; decoding algorithms; and algebra: constructions in algebra, Galois groups, differential algebra, and polynomials.

Synchronization Techniques for Digital Receivers Springer Science & Business Media

For a first course on coding theory at the senior or beginning graduate level. A reorganized and comprehensive major revision of a classic textbook. This text provides a bridge between introductory courses in digital communications and more advanced courses in information theory. Completely updated to cover the latest developments. It presents state-of-the-art error control techniques.

Error-Correction Coding for Digital Communications Cambridge University Press

This textbook is an introduction to algebra via examples. The book moves from properties of integers, through other examples, to the beginnings of group theory. Applications to public key codes and to error correcting codes are emphasised. These applications, together with sections on logic and finite state machines, make the text suitable for students of computer science as well as mathematics students. Attention is paid to historical development of the mathematical ideas. This second edition contains new material on mathematical reasoning skills and a new chapter on polynomials has been added. The book was developed from first-level courses taught in the UK and USA. These courses proved successful in developing not only a theoretical understanding but also algorithmic skills. This book can be used at a wide range of levels: it is suitable for first- or second-level university students, and could be used as enrichment material for upper-level school students.

Turbo Coding, Turbo Equalisation and Space-Time Coding Springer Science & Business Media

Covering the full range of channel codes from the most conventional through to the most advanced, the second edition of Turbo Coding, Turbo Equalisation and Space-Time Coding is a self-contained reference on channel coding for wireless channels. The book commences with a historical perspective on the topic, which leads to two basic component codes, convolutional and block codes. It then moves on to turbo codes which exploit iterative decoding by using algorithms, such as the Maximum-A-Posteriori (MAP), Log-MAP and Soft Output Viterbi Algorithm (SOVA), comparing their performance. It also compares Trellis Coded Modulation (TCM), Turbo Trellis Coded Modulation (TTCM), Bit-Interleaved Coded Modulation (BICM) and Iterative BICM (BICM-ID) under various channel conditions. The horizon of the content is then extended to incorporate topics which have found their way into diverse standard systems. These include space-time block and trellis codes, as well as other Multiple-Input Multiple-Output (MIMO) schemes and near-instantaneously Adaptive Quadrature Amplitude Modulation (AQAM). The book also elaborates on turbo equalisation by providing a detailed portrayal of recent advances in partial response modulation schemes using diverse channel codes. A radically new aspect for this second edition is the discussion of multi-level coding and sphere-packing schemes, Extrinsic Information Transfer (EXIT) charts, as well as an introduction to the family of Generalized Low Density Parity Check codes. This new edition includes recent advances in near-capacity turbo-transceivers as well as new sections on multi-level coding schemes and of Generalized Low Density Parity Check codes. Comparatively studies diverse channel coded and turbo detected systems to give all-inclusive information for researchers, engineers and students. Details EXIT-chart based irregular transceiver designs. Uses

rich performance comparisons as well as diverse near-capacity design examples

Error Control Coding John Wiley & Sons

This new edition has been extensively revised to reflect the progress in error control coding over the past few years. Over 60% of the material has been completely reworked, and 30% of the material is original. Convolutional, turbo, and low density parity-check (LDPC) coding and polar codes in a unified framework. Advanced research-related developments such as spatial coupling. A focus on algorithmic and implementation aspects of error control coding

Fundamentals and Applications New Age International

Having trouble deciding which coding scheme to employ, how to design a new scheme, or how to improve an existing system? This summary of the state-of-the-art in iterative coding makes this decision more straightforward. With emphasis on the underlying theory, techniques to analyse and design practical iterative coding systems are presented. Using Gallager's original ensemble of LDPC codes, the basic concepts are extended for several general codes, including the practically important class of turbo codes. The simplicity of the binary erasure channel is exploited to develop analytical techniques and intuition, which are then applied to general channel models. A chapter on factor graphs helps to unify the important topics of information theory, coding and communication theory. Covering the most recent advances, this text is ideal for graduate students in electrical engineering and computer science, and practitioners. Additional resources, including instructor's solutions and figures, available online: www.cambridge.org/9780521852296.

Error Control Coding Error Control Coding Fundamentals and Applications

Synchronization is a critical function in digital communications; its failures may have catastrophic effects on the transmission system performance. Furthermore, synchronization circuits comprehend such a large part of the receiver hardware that their implementation has a substantial impact on the overall costs. For these reasons design engineers are particularly concerned with the development of new and more efficient synchronization structures. Unfortunately, the advent of digital VLSI technology has radically affected modem design rules, to a point that most analog techniques employed so far have become totally obsolete. Although digital synchronization methods are well established by now in the literature, they only appear in the form of technical papers, often concentrating on specific performance or implementation issues. As a consequence they are hardly useful to give a unified view of an otherwise seemingly heterogeneous field. It is widely recognized that a fundamental understanding of digital synchronization can only be reached by providing the designer with a solid theoretical framework, or else he will not know where to adjust his methods when he attempts to apply them to new situations. The task of the present book is just to develop such a framework.

Cambridge University Press

Error-correction coding is being used on an almost routine basis in most new communication systems. Not only is coding equipment being used to increase the energy efficiency of communication links, but coding ideas are also providing innovative solutions to many related communication problems. Among these are the elimination of intersymbol interference caused by filtering and multipath and the improved demodulation of certain frequency modulated signals by taking advantage of the "natural" coding provided by a continuous phase. Although several books and numerous articles have been written on coding theory, there are still noticeable deficiencies. First, the practical aspects of translating a specific decoding algorithm into actual hardware have been largely ignored. The information that is available is sketchy and is widely dispersed. Second, the information required to evaluate a particular technique under situations that are encountered in practice is available for the most part only in private company reports. This book is aimed at correcting both of these problems. It is written for the design engineer who must build the coding and decoding equipment and for the communication system engineer who must incorporate this equipment into a system. It is also suitable as a senior-level or first-year graduate text for an introductory one-semester course in coding theory. The book uses a minimum of mathematics

and entirely avoids the classical theorem/proof approach that is often seen in coding texts.

Numbers, Groups and Codes Academic Press

Error Control Coding Fundamentals and Applications Prentice Hall

Modern Coding Theory Springer Science & Business Media

Building on the success of the first edition, which offered a practical introductory approach to the techniques of error concealment, this book, now fully revised and updated, provides a comprehensive treatment of the subject and includes a wealth of additional features. The Art of Error Correcting Coding, Second Edition explores intermediate and advanced level concepts as well as those which will appeal to the novice. All key topics are discussed, including Reed-Solomon codes, Viterbi decoding, soft-output decoding algorithms, MAP, log-MAP and MAX-log-MAP.

Reliability-based algorithms GMD and Chase are examined, as are turbo codes, both serially and parallel concatenated, as well as low-density parity-check (LDPC) codes and their iterative decoders. Features additional problems at the end of each chapter and an instructor's solutions manual Updated companion website offers new C/C++ programs and MATLAB scripts, to help with the understanding and implementation of basic ECC techniques Easy to follow examples illustrate the fundamental concepts of error correcting codes Basic analysis tools are provided throughout to help in the assessment of the error performance block and convolutional codes of a particular error correcting coding (ECC) scheme for a selection of the basic channel models This edition provides an essential resource to engineers, computer scientists and graduate students alike for understanding and applying ECC techniques in the transmission and storage of digital information.

Error Control Coding Cambridge University Press

Discusses information theory, finite fields, classical error correcting codes, codes and combinatorics, and tables and curves

Error Correction Coding Cambridge University Press

Fundamentals of Error Correcting Codes is an in-depth introduction to coding theory from both an engineering and mathematical viewpoint. As well as covering classical topics, there is much coverage of techniques which could only be found in specialist journals and book publications. Numerous exercises and examples and an accessible writing style make this a lucid and effective introduction to coding theory for advanced undergraduate and graduate students, researchers and engineers, whether approaching the subject from a mathematical, engineering or computer science background.

A Cross-Layer Perspective with Applications in Video Broadcasting John Wiley & Sons

5. 2 Rings and Ideals 148 5. 3 Ideals and Cyclic Subspaces 152 5. 4 Generator Matrices and Parity-Check Matrices 159 5. 5 Encoding Cyclic Codes 163 5. 6 Syndromes and Simple Decoding Procedures 168 5. 7 Burst Error Correcting 175 5. 8 Finite Fields and Factoring $x^n - 1$ over $GF(q)$ 181 5. 9 Another Method for Factoring $x^n - 1$ over $GF(q)$ 187 5. 10 Exercises 193 Chapter 6 BCH Codes and Bounds for Cyclic Codes 6. 1 Introduction 201 6. 2 BCH Codes and the BCH Bound 205 6. 3 Bounds for Cyclic Codes 210 6. 4 Decoding BCH Codes 215 6. 5 Linearized Polynomials and Finding Roots of Polynomial 224 6. 6 Exercises 231 Chapter 7 Error Correction Techniques and Digital Audio Recording 7. 1 Introduction 237 7. 2 Reed-Solomon Codes 237 7. 3 Channel Erasures 240 7. 4 BCH Decoding with Erasures 244 7. 5 Interleaving 250 7. 6 Error Correction and Digital

Audio Recording 256 7.

A First Course Cambridge University Press

This book discusses both the theory and practical applications of self-correcting data, commonly known as error-correcting codes. The applications included demonstrate the importance of these codes in a wide range of everyday technologies, from smartphones to secure communications and transactions. Written in a readily understandable style, the book presents the authors' twenty-five years of research organized into five parts: Part I is concerned with the theoretical performance attainable by using error correcting codes to achieve communications efficiency in digital communications systems. Part II explores the construction of error-correcting codes and explains the different families of codes and how they are designed. Techniques are described for producing the very best codes. Part III addresses the analysis of low-density parity-check (LDPC) codes, primarily to calculate their stopping sets and low-weight codeword spectrum which determines the performance of these codes. Part IV deals with decoders designed to realize optimum performance. Part V describes applications which include combined error correction and detection, public key cryptography using Goppa codes, correcting errors in passwords and watermarking. This book is a valuable resource for anyone interested in error-correcting codes and their applications, ranging from non-experts to professionals at the forefront of research in their field. This book is open access under a CC BY 4.0 license.

A Student's Guide to Coding and Information Theory John Wiley & Sons

In this book, leading authorities unify algebraic- and graph-based LDPC code designs and constructions into a single theoretical framework.