

# Hounded Druid Chronicles Kevin Hearne

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*Hounded Druid Chronicles Kevin Hearne*

2022-12-19

## EVERETT FREDDY

*The Red Wolf Conspiracy* Del Rey

In the ninth installment in Kevin Hearne’s New York Times bestselling Iron Druid Chronicles, the ancient gods are still wreaking havoc today in this hilarious, action-packed collection of original short stories featuring Atticus O’Sullivan. In ancient Egypt, Atticus agrees to raid a secret chamber underneath the library of Alexandria, dodging deadly traps, only to learn that on-site security includes two members of the Egyptian pantheon. At a Kansas carnival, fun and games turn to murder and mayhem, thanks to soul-snatching demons and flesh-craving ghouls luring visitors into an all-too-real house of horrors. In olde England, striking up a friendship with William Shakespeare lands both Atticus and the Bard in boiling hot water with a trio of infamous witches. During the Gold Rush, the avatar of greed himself turns the streets of San Francisco red with blood and upsets the elemental Sequoia. Atticus may have to fight fire with fire if he’s going to restore balance. More, you say? Indeed there is—including bogeymen, vampire hordes, wrathful wraiths, and even a journey to the realm of the dead. Prepare to be besieged with ten tantalizing tales—not to be missed, never to be forgotten. Don’t miss any of The Iron Druid Chronicles: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED

*Hounded* Hachette UK

From the author of The Iron Druid Chronicles comes a rollicking urban-fantasy adventure featuring Atticus O’Sullivan. Atticus has a history of messing with the gods, and now he’ll have to outfox a deity at her own deadly cat-and-mouse game. When he’s not vanquishing villainous gods or dodging demons, two-thousand-year-old Druid Atticus O’Sullivan can be found behind the counter of Third Eye Books and Herbs in modern-day Tempe, Arizona, literally minding his own business. But when an evil sorcerer—and amateur shoplifter—snatches an ancient Egyptian tome of black magic, The Grimoire of the Lamb, Atticus is not sheepish about pursuing him to the ends of the earth . . . or at least to the Land of the Pharaohs. Unfortunately, Atticus already has enemies in Egypt—including cat goddess Bast, who wants her own book of mischief back from the Druid. In the streets of Cairo, she sends a feline phalanx after Atticus and his Irish wolfhound, Oberon. With fur still flying, Atticus must locate the sorcerer’s secret lair—where he will face killer crocodiles, spooky sarcophagi, and an ancient evil Egyptian who’s determined to order the sacrificial lamb special tonight. Includes an excerpt from Kevin Hearne’s Iron Druid Chronicles novel Hunted! Praise for Kevin Hearne and The Iron Druid Chronicles “Celtic mythology and an ancient Druid with modern attitude mix it up in the Arizona desert in this witty new fantasy series.”—Kelly Meding, author of Three Days to Dead “[Atticus is] a strong modern hero with a long history and the wit to survive in the twenty-first century. . . . A snappy narrative voice . . . a savvy urban fantasy adventure.”—Library Journal, on Hounded

*The Purloined Poodle* Random House Digital, Inc.

NEW YORK TIMES BESTSELLER • In the seventh book in The Iron Druid Chronicles, two-thousand-year-old Druid Atticus O’Sullivan and his apprentice Granuaile take on an ancient plague-summoning demon and confront a rebellion of the Fae in Tír na nÓg. “Funny, razor-sharp . . . plenty of action, humor, and mythology.”—Booklist (starred review) Atticus’s apprentice Granuaile is at last a full Druid herself. What’s more, Atticus has defrosted an archdruid frozen in time long ago, a father figure (of sorts) who now goes by the modern equivalent of his old Irish name: Owen Kennedy. And Owen has some catching up to do. Atticus takes pleasure in the role reversal, as the student is now the teacher. Between busting Atticus’s chops and trying to fathom a cell phone, Owen must also learn English. For Atticus, the jury’s still out on whether the wily old coot will be an asset in the epic battle with the Norse god Loki—or merely a pain in the arse. But Atticus isn’t the only one with daddy issues. Granuaile faces a great challenge: to exorcise a sorcerer’s spirit that is possessing her father in India. Even with the help of the witch Laksha, Granuaile may be facing a crushing defeat. As the trio of Druids deals with pestilence-spreading demons, bacon-loving yeti, fierce flying foxes, and frenzied Fae, they’re hoping that this time, three’s a charm. “Uproariously entertaining in a way that [Kevin] Hearne is uniquely able to achieve . . . [Shattered] has the feeling of a new beginning for its hero and for the series.”—RT Book Reviews “This series just gets bigger and better, and Shattered shows no signs of it slowing down.”—Vampire Book Club Don’t miss any of The Iron Druid Chronicles: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED

*Shattered* Del Rey

From the author of The Iron Druid Chronicles, a thrilling novel that kicks off a fantasy series with an entirely new mythology—complete with shape-shifting bards, fire-wielding giants, and children who can speak to astonishing beasts “A spectacular work of epic fantasy . . . an absolute delight.”—Shelf Awareness MOTHER AND WARRIOR Tallynd is a soldier who has already survived her toughest battle: losing her husband. But now she finds herself on the front lines of an invasion of giants, intent on wiping out the entire kingdom, including Tallynd’s two sons—all that she has left. The stakes have never been higher. If Tallynd fails, her boys may never become men. SCHOLAR AND SPY Dervan is an historian who longs for a simple, quiet life. But he’s drawn into intrigue when he’s hired to record the tales of a mysterious bard who may be a spy or even an assassin for a rival kingdom. As the bard shares his fantastical stories, Dervan makes a shocking discovery: He may have a connection to the tales, one that will bring his own secrets to light. REBEL AND HERO Abhi’s family have always been hunters, but Abhi wants to choose a different life for himself. Embarking on a journey of self-discovery, Abhi soon learns that his destiny is far greater than he imagined: a powerful new magic thrust upon him may hold the key to defeating the giants once and for all—if it doesn’t destroy him first. Set in a magical world of terror and wonder, this novel is a deeply felt epic of courage and war, in which the fates of these characters intertwine—and where ordinary people become heroes, and their lives become legend. Don’t miss any of Kevin Hearne’s action-packed Seven Kennings series A PLAGUE OF GIANTS • A BLIGHT OF BLACKWINGS • A CURSE OF KRAKENS (Coming Later!)

*Besieged* Del Rey

NEW YORK TIMES BESTSELLER • In the eighth book in The Iron Druid Chronicles, two-thousand-year-old Druid Atticus O’Sullivan faces the clan of vampires who have been bent on destroying him—including Leif, his former best friend turned enemy. When a Druid lives as long as Atticus does, he’s bound to run afoul of a few vampires—make that legions of them. Even his former friend and legal counsel turned out to be a bloodsucking backstabber. Now the toothy troublemakers—led by

power-mad pain-in-the-neck Theophilus—are no longer content to live undead and let live. Atticus needs to make a point—and drive it into a vampire’s heart. As always, Atticus wouldn’t mind a little backup. But his allies have problems of their own. Ornerly archdruid Owen Kennedy is having a wee bit of troll trouble: Turns out when you stiff a troll, it’s not water under the bridge. Meanwhile, Granuaile is desperate to free herself of the Norse god Loki’s mark and elude his powers of divination—a quest that will bring her face-to-face with several Slavic nightmares. As Atticus globe-trots to stop his vampire nemesis, the journey leads to Rome. What better place to end an immortal than the Eternal City? But poetic justice won’t come without a price: In order to defeat Theophilus, Atticus may have to lose an old friend. Don’t miss any of The Iron Druid Chronicles: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED

*Trapped* Simon and Schuster

The first novel in the New York Times bestselling Iron Druid Chronicles—the hilarious, action-packed tales of a two-thousand-year-old Druid pursued by ancient gods in the modern world “A page-turning and often laugh-out-loud-funny caper through a mix of the modern and the mythic.”—Ari Marmell, author of The Warlord’s Legacy Atticus O’Sullivan is the last of the ancient druids. He has been on the run for more than two thousand years and he’s tired of it. The Irish gods who want to kill him are after an enchanted sword he stole in a first-century battle, and when they find him managing an occult bookshop in Tempe, Arizona, Atticus doesn’t want to uproot his life again. He just wants everything to end one way or another, but preferably the way in which he can continue to enjoy fish and chips. He does have some small hope of survival: The Morrigan, the Irish Chooser of the Slain, is on his side, and so is Brigid, First Among the Fae. His lawyer is literally a bloodsucking vampire, and he has a loyal Irish wolfhound with opinions about poodles. But he’s facing down some mighty enemies: Aenghus Óg, a vengeful Irish god, plus a coven of witches and even the local police. On top of all that, Aenghus has a direct line to the firepower of hell. Atticus will need all the luck of the Irish and more if he’s going to stay alive. Don’t miss any of The Iron Druid Chronicles: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED

*Ink & Sigil* Del Rey

In the ninth installment in Kevin Hearne’s New York Times bestselling Iron Druid Chronicles, the ancient gods are still wreaking havoc today in this hilarious, action-packed collection of original short stories featuring Atticus O’Sullivan. In ancient Egypt, Atticus agrees to raid a secret chamber underneath the library of Alexandria, dodging deadly traps, only to learn that on-site security includes two members of the Egyptian pantheon. At a Kansas carnival, fun and games turn to murder and mayhem, thanks to soul-snatching demons and flesh-craving ghouls luring visitors into an all-too-real house of horrors. In olde England, striking up a friendship with William Shakespeare lands both Atticus and the Bard in boiling hot water with a trio of infamous witches. During the Gold Rush, the avatar of greed himself turns the streets of San Francisco red with blood and upsets the elemental Sequoia. Atticus may have to fight fire with fire if he’s going to restore balance. More, you say? Indeed there is—including bogeymen, vampire hordes, wrathful wraiths, and even a journey to the realm of the dead. Prepare to be besieged with ten tantalizing tales—not to be missed, never to be forgotten. Don’t miss any of The Iron Druid Chronicles: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED

*Hammered* Del Rey

In the sixth novel in the New York Times bestselling Iron Druid Chronicles, two-thousand-year-old Druid Atticus O’Sullivan finds himself the target of two goddesses of the hunt and a trickster god determined to unleash the apocalypse. “[Kevin] Hearne is a terrific storyteller with a great snarky wit. . . . Neil Gaiman’s American Gods meets Jim Butcher’s Harry Dresden.”—SFFWorld For someone who’s been alive for two thousand years, Atticus O’Sullivan is a pretty fast runner. Good thing, because he’s being chased by not one but two goddesses of the hunt—Artemis and Diana—for messing with one of their own. Dodging their slings and arrows, Atticus, Granuaile, and his wolfhound, Oberon, are making a mad dash across modern-day Europe to seek help from a friend of the Tuatha Dé Danann. His usual magical option of shifting planes is blocked, so instead of playing hide-and-peek, the game plan is . . . run like hell. Crashing the pantheon marathon is the Norse god Loki. Killing Atticus is the only loose end he needs to tie up before unleashing Ragnarok—AKA the Apocalypse. Atticus and Granuaile have to outfox the Olympians and contain the god of mischief if they want to go on living—and still have a world to live in. Don’t miss any of The Iron Druid Chronicles: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED

*Hounded (with two bonus short stories)* Del Rey

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**Hounded** National Geographic Books

In the second novel in the New York Times bestselling Iron Druid Chronicles, two thousand-year-old Druid Atticus O’Sullivan faces off against witches, Bacchantes, and a ravenous fallen angel. “A page-turning and often laugh-out-loud-funny caper through a mix of the modern and the mythic.”—Ari Marmell, author of The Warlord’s Legacy Atticus O’Sullivan has had cause to mistrust witches in his storied past, but he’s willing to live and let live with the Sisters of the Three Auroras, a legendary local coven, even going so far as to sign a non-aggression treaty with them. But that treaty is tested immediately when a deadly new coven sweeps into town seeking to take over, along with some Bacchantes from Las Vegas and a fallen angel who’s decided to snack on high school students like

they were trail mix. It's more than Atticus can handle alone and he must enlist the trickster Coyote, the headhopping abilities of the witch Laksha Kulesekar, and his neighbor's illegal arsenal if he wants to keep the city safe from diabolical takeover. He must also exchange favors with his vampire attorney, Leif Helgarson, in a deal that might prove to be the worst of his long life—for Leif doesn't want to be paid by the hour. To defeat the mortal hexes of this new coven and keep his apprentice—and his city—safe, Atticus must think fast, make promises, keep his sword handy, and hope he'll survive to fight another day. Don't miss any of The Iron Druid Chronicles: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

*Scourged* Del Rey

Hounded introduces the character of Atticus O'Sullivan, and his world, an alternate history where magic, vampires, werewolves, gods and other supernatural elements exist (albeit in hiding). O'Sullivan, the last Druid and proprietor of Third Eye Books and Herbs occult shop, comes into contact with many of the supernatural characters of his home city of Tempe, Arizona. He draws his power from the earth, possesses a sharp wit, and wields an even sharper magical sword known as Fragarach, the Answerer.

**Shattered** Hachette UK

From the New York Times bestselling author of The Iron Druid Chronicles comes book two of an "action-packed, enchantingly fun" (Booklist) spin-off series, as an eccentric master of rare magic solves a supernatural mystery Down Under! There's only one Al MacBharra: Though other Scotsmen may have dramatic mustaches and a taste for fancy cocktails, Al also has a unique talent. He's a master of ink and sigil magic. In his gifted hands, paper and pen can work wondrous spells. But Al isn't quite alone: He is part of a global network of sigil agents who use their powers to protect the world from mischievous gods and strange monsters. So when a fellow agent disappears under sinister circumstances in Australia, Al leaves behind the cozy pubs and cafes of Glasgow and travels to the Dandenong Ranges in Victoria to solve the mystery. The trail to his colleague begins to pile up with bodies at alarming speed, so Al is grateful his friends have come to help—especially Nadia, his accountant who moonlights as a pit fighter. Together with a whisky-loving hobgoblin known as Buck Foi and the ancient Druid Atticus O'Sullivan, along with his dogs, Oberon and Starbuck, Al and Nadia will face down the wildest wonders Australia—and the supernatural world—can throw at them, and confront a legendary monster not seen in centuries.

**Trapped** Del Rey

\*\*\*OVER A MILLION COPIES OF THE IRON DRUID BOOKS SOLD\*\*\* 'American Gods meets Jim Butcher's Harry Dresden' SFF World For nearly two thousand years, there was only one Druid left walking the Earth - Atticus O'Sullivan, the Iron Druid, whose sharp wit and sharp sword kept him alive while pursued by a pantheon of hostile deities. Now he's got company. Atticus's apprentice Granuaile is finally a full Druid herself. What's more, Atticus has defrosted an archdruid long ago frozen in time, a father figure (of sorts) who now goes by the modern name Owen Kennedy. And Owen has some catching up to do. Atticus takes pleasure in the role reversal, as the student is now the teacher. Between busting Atticus's chops and trying to fathom a cell phone, Owen must also learn English. For Atticus, the jury's still out on whether the wily old coot will be an asset in the epic battle with Norse god Loki - or merely a pain in the arse. As the trio of Druids deals with pestilence-spreading demons, bacon-loving yeti, fierce flying foxes, and frenzied Fae, they're hoping that this time . . . three's a charm. Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED . . . Kevin Hearne's epic fantasy novel A PLAGUE OF GIANTS - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart'. Out now!

*Hunted* Del Rey

\*\*\*OVER A MILLION COPIES OF THE IRON DRUID BOOKS SOLD\*\*\* 'American Gods meets Jim Butcher's Harry Dresden' SFF World Atticus O'Sullivan, last of the Druids, doesn't care much for witches. Still, he's about to make nice with the local coven by signing a mutually beneficial nonaggression treaty - when suddenly the witch population in modern-day Tempe, Arizona, quadruples overnight. And the new girls are not just bad, they're bad-asses with a dark history on the German side of World War II. With a fallen angel feasting on local high school students, a horde of Bacchantes blowing in from Vegas with their special brand of deadly decadence and a dangerously sexy Celtic goddess of fire vying for his attention, Atticus is having trouble scheduling the witch hunt. But aided by his magical sword, his neighbor's rocket-propelled grenade launcher, and his vampire attorney, Atticus is ready to sweep the town and show the witchy women they picked the wrong Druid to hex. Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED . . . Kevin Hearne's epic fantasy novel A PLAGUE OF GIANTS - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart'. Out now!

*Hounded* Del Rey

The first novel in the New York Times bestselling Iron Druid Chronicles—the hilarious, action-packed tales of a two-thousand-year-old Druid pursued by ancient gods in the modern world “A page-turning and often laugh-out-loud-funny caper through a mix of the modern and the mythic.”—Ari Marmell, author of *The Warlord's Legacy* Atticus O'Sullivan is the last of the ancient druids. He has been on the run for more than two thousand years and he's tired of it. The Irish gods who want to kill him are after an enchanted sword he stole in a first-century battle, and when they find him managing an occult bookshop in Tempe, Arizona, Atticus doesn't want to uproot his life again. He just wants everything to end one way or another, but preferably the way in which he can continue to enjoy fish and chips. He does have some small hope of survival: The Morrigan, the Irish Chooser of the Slain, is on his side, and so is Brigid, First Among the Fae. His lawyer is literally a bloodsucking vampire, and he has a loyal Irish wolfhound with opinions about poodles. But he's facing down some mighty enemies: Aenghus Óg, a vengeful Irish god, plus a coven of witches and even the local police. On top of all that, Aenghus has a direct line to the firepower of hell. Atticus will need all the luck of the Irish and more if he's going to stay alive. Don't miss any of The Iron Druid Chronicles: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

*Staked* Del Rey

With a sly blend of fantasy, humor, and paranormal adventure, Kevin Hearne is the trickster god of action-packed mash-ups. In The Iron Druid Chronicles, Atticus O'Sullivan is a folk hero for the twenty-first century, battling legendary beasts, shadowy mystics, and demonic demigods from around the world. Now get Hounded, Hexed, and Hammered all at once in this eBook bundle, a triple dose of mayhem straight out of Hearne's genre-smashing imagination. This ebook edition includes a

special preview of Kevin Hearne's upcoming novel *A Plague of Giants*, as well as two bonus short stories set in the world of The Iron Druid Chronicles: “Clan Rathskeller” and the eBook exclusive “Kaibab Unbound.” **HOUNDED** Atticus O'Sullivan, last of the Druids, lives peacefully in Tempe, Arizona, running an occult bookshop and shape-shifting in his spare time. A handsome, tattooed Irish dude, he looks like he's about twenty-one years old—actually, he's twenty-one centuries old and he wields a magical sword known as Fragarach, the Answerer. Unfortunately, a very angry Celtic god wants that sword, and now Atticus will need all his power—plus the help of a seductive goddess of death, his vampire and werewolf team of attorneys, and a sexy bartender possessed by a Hindu witch—to kick some Celtic arse and deliver himself from evil. **HEXED** Atticus doesn't care much for witches, but he's about to make nice with the local coven when suddenly the witch population in Tempe quadruples overnight. And the new girls are not just bad, they're badasses with a dark history on the German side of World War II. But with a fallen angel feasting on local students, a horde of Bacchantes blowing in from Vegas, and a dangerously sexy Celtic goddess of fire vying for his attention, Atticus is having trouble scheduling the witch hunt. **HAMMERED** Thor, the Norse god of thunder, is a blowhard and a bully, and Viking vampire Leif Helgarson has asked his friend Atticus for help taking down this Norse nightmare. As a rule, Atticus generally tries to stay away from the guy with the lightning bolts. Soon, though, Atticus and Leif are off to the plane of Asgard, where they team up with a werewolf, a sorcerer, and an army of frost giants for an epic showdown against vicious Valkyries, angry gods, and the hammer-wielding Thunder Thug himself.

*Shattered* Del Rey

With a sly blend of fantasy, humor, and paranormal adventure, Kevin Hearne has established a reputation as the trickster god of action-packed mash-ups. His signature creation, Atticus O'Sullivan, is a folk hero for the twenty-first century, battling legendary beasts, shadowy mystics, and demonic demigods from around the world. Now this addictive eBook bundle brings together the first six novels of The Iron Druid Chronicles (with bonus novellas and short stories) in one supersized dose of genre-smashing mayhem: **HOUNDED** **HEXED** **HAMMERED** **TRICKED** **TWO RAVENS AND ONE CROW** (NOVELLA) **TRAPPED** **HUNTED** **GRIMOIRE OF THE LAMB** (NOVELLA) Also includes the short stories “Clan Rathskeller” and “Kaibab Unbound,” as well as a special preview of Kevin Hearne's upcoming novel *A Plague of Giants*! Atticus O'Sullivan, last of the Druids, lives peacefully in Arizona, running an occult bookshop and shape-shifting in his spare time to hunt with his Irish wolfhound. His neighbors and customers think that this handsome, tattooed Irish dude is about twenty-one years old—when in actuality, he's twenty-one centuries old. Not to mention: He draws his power from the earth, possesses a sharp wit, and wields an even sharper magical sword known as Fragarach, the Answerer. Unfortunately, a very angry Celtic god wants that sword, and he's hounded Atticus for centuries. Now the determined deity has tracked him down, and Atticus will need all his power—plus the help of a seductive goddess of death, his vampire and werewolf team of attorneys, a bartender possessed by a Hindu witch, and some good old-fashioned luck of the Irish—to kick some Celtic arse and deliver himself from evil. Praise for Kevin Hearne and The Iron Druid Chronicles “Neil Gaiman's *American Gods* meets Jim Butcher's *Harry Dresden*.”—SFFWorld “[The Iron Druid books] are clever, fast paced and a good escape.”—Jason Weisberger, *Boing Boing* “Celtic mythology and an ancient Druid with modern attitude mix it up in the Arizona desert in this witty new fantasy series.”—Kelly Meding, author of *Tempest* “[Atticus is] a strong modern hero with a long history and the wit to survive in the twenty-first century. . . . A snappy narrative voice.”—Library Journal, on *Hounded* “Outrageously fun.”—The Plain Dealer, on *Hounded* “Superb . . . plenty of quips and zap-pow-bang fighting.”—Publishers Weekly (starred review), on *Hounded* “An exciting mix of comedy, action, and mythology . . . [Atticus] is one of the best main characters currently present in the urban fantasy genre.”—Fantasy Book Critic, on *Tricked*

*Hexed* National Geographic Books

\*\*\*OVER A MILLION COPIES OF THE IRON DRUID BOOKS SOLD\*\*\* 'American Gods meets Jim Butcher's Harry Dresden' SFF World Kevin Hearne creates the ultimate Atticus O'Sullivan adventure in the grand finale of the New York Times bestselling Iron Druid Chronicles. Unchained from fate, the Norse gods Loki and Hel are ready to unleash Ragnarok, a.k.a. the Apocalypse, upon the earth. With a whole host of dark allies on their side, there's a globe-spanning battle on the cards - one which Druid Atticus O'Sullivan will be hard-pressed to survive, much less win. Atticus must recruit the aid of an Indian witch and a trickster god in hopes that they'll give him just enough leverage to both save Gaia and see another sunrise. After all - if the world ends, who's going to make sure the hound Oberon gets his well-deserved snack? Praise for the Iron Druid Chronicles: 'Atticus and his crew are a breath of fresh air! . . . I love, love, love this series' My Bookish Ways 'Entertaining, steeped in a ton of mythology, populated by awesome characters' Civilian Reader 'This is one series no fantasy fan should miss. Mystery, suspense, magic and mayhem' SciFiChick The Iron Druid Chronicles Hounded Hexed Hammered Tricked Trapped Hunted Shattered Staked Scourged Besieged (short stories) HAVE YOU TRIED... Kevin Hearne's new adventure set in the world of the Iron Druid Chronicles, **INK & SIGIL** - described by Booklist as 'a new action-packed, enchantingly fun series' . . . Kevin Hearne's epic fantasy novel *A PLAGUE OF GIANTS* - described by Delilah S. Dawson as 'a rare masterpiece that's both current and timeless . . . merging the fantasy bones of Tolkien and Rothfuss with a wide cast of characters who'll break your heart'. Out now!

*Besieged* National Geographic Books

In the third novel in the New York Times bestselling Iron Druid Chronicles, two-thousand-year-old Druid Atticus O'Sullivan must take down the Norse god of thunder himself. “A page-turning and often laugh-out-loud-funny caper through a mix of the modern and the mythic.”—Ari Marmell, author of *The Warlord's Legacy* When the naysayers say, “Nay, don't mess with the man who wields the lightning bolts,” ninety-nine times out of a hundred, the ancient Druid Atticus O'Sullivan would nod along and agree. But when multiple people convince him that Thor, the Norse god of thunder, needs to get got, he thinks maybe this is the one time he should ignore the advice of the wise—even if those sages include deities who tend not to be wrong about very much. Because Thor has undeniably done somebody wrong—many somebodies, in fact, and Atticus doesn't think he can simply dismiss it as someone else's problem. Plus he has made promises that he doesn't feel he can break, promises that will take him away from Midgard to the planes of the Norse, where his actions will create ripples throughout the nine realms. On top of that there's a turf war brewing amongst the vampires, a zealous group of mystic hunters called the Hammers of God running rampant, and a pack of werewolves who very much don't wish to see their leader taken off to Valhalla. In order to avoid being the nail underneath the hammer Mjöllnir, Atticus will need every ounce of Irish luck he can muster, and maybe the help of a few deities in his corner. Don't miss any of The Iron Druid Chronicles: [HOUNDED](#) | [HEXED](#) | [HAMMERED](#) | [TRICKED](#) | [TRAPPED](#) | [HUNTED](#) | [SHATTERED](#) | [STAKED](#) | [SCOURGED](#) | [BESIEGED](#)

*A Plague of Giants* Del Rey Books

**NEW YORK TIMES BESTSELLER** • In the fourth novel of the Iron Druid Chronicles, two-thousand-year-old Druid Atticus O'Sullivan must pay his debts to cunning trickster god Coyote, a task that includes battling undead creatures of the night as well as a relentless hound of Hel and the goddess of death who commands it. “[Kevin] Hearne is a terrific storyteller with a great snarky wit. . . . Neil Gaiman's *American Gods* meets Jim Butcher's *Harry Dresden*.”—SFFWorld Cutting a deal with a trickster god rarely goes well for any human brave or foolish enough to try it, but Atticus doesn't feel like he has a

choice. With members of the Norse pantheon out for his blood, he can't train his apprentice in peace, so he asks Coyote to help him fake his own death. The cost, however, might wind up being every bit as high as if he'd made no deal at all. There are things hiding in the Arizona desert that don't want any company, and Coyote makes sure they know Atticus has arrived. And then there's the hound of Hel, Garm, who's terribly difficult to shake and not at all convinced that Atticus is dead.

Being tricked by a trickster is par for the course. But it's the betrayal from someone he thought was a friend that shakes Atticus to the core and places his life in jeopardy. The real trick, he discovers, might be surviving his own faked death. Includes Kevin Hearne's novella "Two Ravens and One Crow" Don't miss any of The Iron Druid Chronicles: HOUNDED | HEXED | HAMMERED | TRICKED | TRAPPED | HUNTED | SHATTERED | STAKED | SCOURGED | BESIEGED