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Aspho Fields
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2023-06-26

CHARLES VALERIE

Matriarch New Riders
Three strikingly different alien races greeted the military mission from Earth when it reached the planet called Bezer'ej. Now one of the sentient species has been exterminated—and two others are poised on the brink of war. The fragile bezeri are no more, due to the ignorant, desperate actions of human interlopers. The powerful wess'har protectors have failed in their sworn obligation to the destroyed native population—and the outrage must be redressed. But those who are coming to judge from the World Before -- the home planet, now distant and alien to the wess'har, whose ancestors left there generations ago -- will not

restrict their justice to the individual humans responsible for the slaughter. Earth itself must answer for the genocide. And its ultimate fate may depend on a dead woman: former police officer Shan Frankland, who became something far greater than human before destroying herself in the vast airless depths of space.

Mass Effect Pan Macmillan
A second official tale set in the world of the award-winning Xbox 360 game is a fan's collectible that continues the adventures of Gears of War: Aspho Fields. By the author of the best-selling Star Wars: Legacy of the Force: Revelation. Video game tie-in. Original.
Halo: Silent Storm Random House Digital, Inc.
An original full-length novel set in the Halo universe and based on the

New York Times bestselling video game series! Just hours following their climactic battle on the Forerunner planet Genesis, the Spartans of Blue Team and Fireteam Osiris find themselves running for their lives from the malevolent machinations of the now-renegade artificial intelligence Cortana. But even as they attempt to stay one step ahead, trouble seems to find Spartan Edward Buck no matter where he turns. A secret mission enacted by the Office of Naval Intelligence could possibly help turn the tide, and has Buck reluctantly agreeing to reform his old team, Alpha-Nine. Because if the band is really getting back together for this one, that means everybody—including the Spartan who Buck never wants to see again, the one who committed the ultimate betrayal of

trust...

Doctor Who: City of Death (Target Collection)

Del Rey

As a game designer or new media storyteller, you know that the story is critical to the success of your project. Telling that story interactively is an even greater challenge, one that involves approaching the story from many angles. Here to help you navigate and open your mind to more creative ways of producing your stories is the authority on interactive design and a longtime game development guru, Chris Crawford. To help you in your quest for the truly interactive story, Crawford provides a solid sampling of what works and doesn't work, and how to apply the lessons to your own storytelling projects. After laying out the fundamental ideas behind interactive storytelling and explaining some of the misconceptions that have crippled past efforts, the book delves into all the major systems that go into interactive storytelling: personality models, actors, props, stages, fate, verbs, history books, and more. Crawford also covers the Storytron technology he

has been working on for several years, an engine that runs interactive electronic storyworlds, giving readers a first-hand look into practical storytelling methods.

Ghostland Simon and Schuster

Marcus Fenix and Dominic Santiago fought together at the pivotal battle of Aspho Fields, but now as they fight to save the remnants of the human race from the menace of the Locust Horde, secrets from the past return to haunt them.

The Art of Gears of War 4

IDW Publishing
For the first time, fans of the blockbuster Gears of War video games get an in-depth look at Delta Squad's toughest fighters—soldier's soldier Marcus Fenix and rock-solid Dominic Santiago—as well as a detailed account of the pivotal battle of the Pendulum Wars. As kids, the three of them were inseparable; as soldiers, they were torn apart. Marcus Fenix and Dominic Santiago fought alongside Dom's elder brother Carlos at Aspho Fields in the epic battle that changed the course of the Pendulum Wars. There's a new war to fight now, a war for mankind's very survival. But while the last

human stronghold on Sera braces itself for another onslaught from the Locust Horde, ghosts come back to haunt Marcus and Dom. For Marcus—decorated war hero, convicted traitor—the return of an old comrade threatens to dredge up an agonizing secret he's sworn to keep. As the beleaguered Gears of the Coalition of Ordered Governments take a last stand to save mankind from extermination, the harrowing decisions made at Aspho Fields have to be re-lived and made again. Marcus and Dom can take anything the Locust Horde throws at them—but will their friendship survive the truth about Carlos Santiago?

Halo: Broken Circle

Random House

In thirty years, the invincible Eqbas will arrive at Earth to forcibly return the planet to what it once was—as retribution, in part, for the gethes' thoughtless near-extirmination of an alien ocean-dwelling species. First, however, another world requires their attention: the crowded, ecologically ravaged planet of the swarming, insect-like isenj. Efforts to drastically reduce the isenj population have sparked a devastating civil war—which may well

do the savior/destroyers' work for them. And the human visitors can only watch. Rendered immortal and ever changeable by a parasite in her blood, ex-cop Shan Frankland isn't content merely to play Matriarch to her two similarly infected mates—one earthborn, one alien wess'har. Her fears for the future of Umeh and the ultimate fate of humankind must be set aside while she tackles an unfulfilled duty that haunts her every waking moment—a mission that must be undertaken for the sake of the future—and pursues a righteous vengeance.

Gears of war Simon and Schuster

The Delta Squad continues its efforts to save the world's survivors, who have been forced to destroy their own cities and civilizations, from the brutal Locust Horde that launched its first attack fifteen years earlier.

[HALO: The Thursday War](#)
Simon and Schuster

Three separate alien societies have claimson Cavanagh's Star. But the new arrivals -- the gethes from Earth -- now threaten the tenuous balance of a coveted world. Environmental Hazard Enforcement

officer Shan Frankland agreed to lead a mission to Cavanagh's Star, knowing that 150 years would elapse before she could finally return home. But her landing, with a small group of scientists and Marines, has not gone unnoticed by Aras, the planet's designated guardian. An eternally evolving world himself, this sad, powerful being has already obliterated millions of alien interlopers and their great cities to protect the fragile native population. Now Shan and her party -- plus the small colony of fundamentalist humans who preceded them -- could face a similar annihilation . . . or a fate far worse. Because Aras possesses a secret of the blood that would be disastrous if it fell into human hands -- if the gethes survive the impending war their coming has inadvertently hastened.

The World Before Tor Books

Discover the new Doctor Who classics. The key to Earth's destruction lies buried in its past. Visiting Paris in 1979, the Doctor and Romana's hopes for a holiday are soon shattered by armed thugs, a suave and dangerous Count, a plot

to steal the Mona Lisa and a world-threatening experiment with time. Teaming up with a British detective, the Time Lords discover that a ruthless alien plot hatched in Earth's pre-history has reached its final stage. If Scaroth, last of the Jagaroth, cannot be stopped then the human race is history, along with all life on Earth...

[Aspho Fields](#) Titan Books (US, CA)

People are dying to get in. The exhibits will kill to get out. Be first in line for the most haunted theme park in the world - GHOSTLAND! Discover and explore hundreds of haunted buildings and cursed objects! Witness spectral beings of all kinds with our patented Augmented Reality glasses! Experience all the terror and thrills the afterlife has to offer, safely protected by our Recurrence Field technology! Visit Ghostland today - it's the hauntedest place on earth! _____ After a near-death experience caused by the park's star haunted attraction, Ben has come to Ghostland seeking to reconnect with his former best friend Lilian, whose post-traumatic stress won't let her live life to the fullest.

She's come at the behest of her therapist, Dr. Allison Wexler, who tags along out of professional curiosity, eager to study the new tech's psychological effect on the user. But when a computer virus sets the ghosts free and the park goes into lockdown, the trio find themselves trapped in an endless nightmare. With time running short and the dead quickly outnumbering the living, the survivors must tap into their knowledge of horror and video games to escape... or become Ghostland's newest exhibits. Featuring an interactive "Know Your Ghosts" guide and much more, Ghostland is over 400 pages of thrills and terror!

Gears of War: Ascendance
Dark Horse Comics

The final novel of the Kilo-Five Trilogy by #1 New York Times bestselling author Karen Traviss—part of the expanded universe based on the award-winning video game series Halo! 2553. With the thirty-year-long Covenant War finally over, the Office of Naval Intelligence faces old grievances rising again to threaten Earth. Angry and bitter colonists—still wanting to

settle scores from an insurrection put on hold for three decades—crave justice...as does a man whose life was torn apart by ONI when his young daughter was abducted for the SPARTAN-II program. Black-ops squad Kilo-Five now find its collective loyalty tested beyond the breaking point when the father of their Spartan comrade, still searching for the truth about her disappearance, prepares to glass Earth's cities to get an answer. How far will Kilo-Five go to stop him? And will he be able to live with the truth when he finds it? The painful answer lies with someone long dead, and a conscience that still survives in the most unlikely, undiscovered place...

[Boba Fett: A Practical Man: Star Wars Legends \(Short Story\)](#) Penguin

Welcome to Bright Falls—a seemingly idyllic small town in the Pacific Northwest. The perfect place for Alan Wake, a bestselling crime novelist, and his wife, Alice, to relax for a few weeks. Maybe a second honeymoon and the fresh air will cure Wake of his writer's block. But when Alice goes missing under mysterious circumstances, Wake's

desperate search for her leads him into a hell only he could imagine. In the depths of nearby Cauldron Lake, a dark and malevolent presence has awakened from a long slumber. It's reaching out now, turning the townsfolk into mindless killers. Sheathed in shadows, vulnerable only to light, they are Taken. Wake's journey will lead him to the very edge of madness, and deep within the dark woods, he will come face-to-face with a story he has no recollection of ever writing.

Halo: Silentium Del Rey
"As kids, the three of them were inseparable; as soldiers, they were torn apart. Marcus Fenix and Dominic Santiago fought alongside Dom's elder brother Carlos at Aspho Fields in the epic battle that changed the course of the Pendulum Wars. There's a new war to fight now, a war for mankind's very survival. But while the last human stronghold on Sera braces itself for another onslaught from the Locust Horde, ghosts come back to haunt Marcus and Dom, as the return of an old comrade threatens to dredge up an agonizing secret Marcus has sworn to keep. As the beleaguered Gears of the

Coalition of Ordered Governments take a last stand to save mankind from extinction, the harrowing decisions made at Aspho Fields have to be relived and made again. Marcus and Dom can take anything the Locust Horde throws at them—but will their friendship survive the truth about Carlos Santiago?"--Page 4 of cover.

Alan Wake Harper Collins Aspho Fields Random House Digital, Inc.

A Master Chief Story
Del Rey

Defeat the Horde! The comics saga of the best-selling video game series begins here. Discover what happens in the wake of the original game! Bridging the gap between Gears of War 1 and 2, follow the brutal adventures of Marcus Fenix and Delta Squad in the battle against the Locusts! Find out what happened after the Lightmass Bombing and how the Locusts will react to this devastating weapon. Collects issues #1-13 of the DC Comics series.

Halo: Bad Blood Harper Collins

Based on the blockbuster Xbox game, this is the stunning story of the men and women who stood between a planet and

total destruction—and now have to face the consequences of their actions. After a brutal fifteen-year war for survival, the Coalition of Ordered Governments is forced to destroy mankind's last city in a final bid to stop the Locust Horde. As the survivors flee Jacinto, they must contend with the last of the Locust, bent on vengeance, as they struggle to stay alive in an icy wilderness. Marcus Fenix, Dom Santiago, and their fellow Gears fight to get Jacinto's refugees to a safe haven, but find themselves in a lawless new world where the enemy is human—and as desperate and dangerous as any grub.

Halo: Mortal Dictata Del Rey

Continuing the saga of the bestselling game series! With the Locust Horde apparently destroyed, Jacinto's survivors have begun to rebuild human society on the Locusts' stronghold. Raiding pirate gangs take a toll—but it's nothing that Marcus Fenix and the Gears can't handle. Then the nightmare that they thought they'd left behind begins to stalk them again. Something far worse, something even the Locust dreaded, has

emerged to spread across the planet, and not even this remote island haven is beyond its reach. Gears and Stranded must fight side by side to survive their deadliest enemy yet, falling back on the savage tactics of another bloody siege—Anvil Gate.

Gears of War: Jacinto's Remnant Titan Books
Marcus Fenix and Dominic Santiago fought together at the pivotal battle of Aspho Fields, but now as they fight to save the remnants of the human race from the menace of the Locust Horde, secrets from the past return to haunt them.

Gears of War: Coalition's End Penguin
A Master Chief story and original full-length novel set in the Halo universe—based on the New York Times bestselling video game series! 2526. It has been a year since humanity engaged in its destructive first contact with a theocratic military alliance of alien races known as the Covenant. Now the hostilities have led to open war, and the United Nations Space Command understands virtually nothing about its new enemy. There are only two certainties—the Covenant is determined to eradicate humanity, and

they have the superior technology to do just that. The UNSC's only hope lies with the Spartans: enhanced supersoldiers raised and trained from childhood via a clandestine black ops project to be living weapons. Their designated commander, Petty Officer John-117, has been assigned to lead

the Spartans on a desperate counterattack designed to rock the Covenant back on its heels, and to buy humanity the time it needs to gather intelligence and prepare its defenses. But not everyone wants the Spartans to succeed. A coalition of human insurrectionist leaders believes an alliance with

the Covenant to be its best hope of finally winning independence from the Unified Earth Government. To further their plans, the insurrectionists have dispatched a sleeper agent to sabotage the UNSC counterattack—and ensure that John-117 and the Spartans never return from battle....